Series X - Maritime Multi Display (MMD) Models

HD 12T21 MMD-xxx-Fxxx - 12.1 inch Maritime Multi Display
HD 15T21 MMD-xxx-Fxxx - 15.0 inch Maritime Multi Display
HD 17T21 MMD-xxx-Fxxx - 17.0 inch Maritime Multi Display
HD 19T21 MMD-xxx-Fxxx - 19.0 inch Maritime Multi Display
HD 24T21 MMD-xxx-Fxxx - 24.0 inch Maritime Multi Display
HD 26T21 MMD-xxx-Fxxx - 25.54 inch Maritime Multi Display
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<tr>
<td>HA-SDM-2M</td>
<td>1 pcs of Standard DVI Signal Cable. DVI-D 18+1P Male to DVI-D 18+1P Male Single Link - Length 2.0m</td>
<td><img src="image" alt="DVI Cable" /></td>
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<tr>
<td>HA-VGA-2M-32</td>
<td>1 pcs of Standard VGA Signal Cable. DSUB 15P Male to DSUB 15P Male - Length 2.0m</td>
<td><img src="image" alt="VGA Cable" /></td>
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<tr>
<td>FS-CABLE EU</td>
<td>1 pcs of power cable European Type F “Schuko” to IEC. Length 1.8m Note: Included in package for models with AC input.</td>
<td><img src="image" alt="European Cable" /></td>
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<td>80099</td>
<td>1 pcs of power cable US Type B plug to IEC. Length 1.8m Note: Included in package for models with AC input.</td>
<td><img src="image" alt="US Cable" /></td>
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<tr>
<td>MEDIA STD01</td>
<td>Documentation and Driver DVD/CD containing the user manual, including the Touch Screen driver for units delivered with a factory mounted touch screen. In some cases (due to revisions) a provisional CD (PRO02-xxx) may be delivered with the product instead.</td>
<td><img src="image" alt="Documentation" /></td>
</tr>
<tr>
<td></td>
<td>Test Report</td>
<td><img src="image" alt="Test Report" /></td>
</tr>
<tr>
<td>HD CMB SX1-A1</td>
<td>Model Dependent: 4 pcs of Key Hole Mounting Brackets for Console/Panel Mounting, Anodized Aluminium/Stainless Steel. Suitable for panel thickness 3.0mm to 10.0mm. This bracket kit is suitable for 12, 15, 17 and 19 inch units.</td>
<td><img src="image" alt="Bracket Kit" /></td>
</tr>
<tr>
<td>HD CMB SX1-B1 or HD CMB SX1-C1</td>
<td>Model Dependent: Bracket Kit suitable for console/panel mounting which contains: 3 x Mounting Bracket for top, left and right side 1 x Mounting Bracket for bottom side (terminal/connector plate area) 8 x M5x16 screws 8 x C-Washers  HD CMB SX1-B1 = Suitable only for 24 inch units.  HD CMB SX1-C1 = Suitable only for 26 inch units.</td>
<td><img src="image" alt="Bracket Kit" /></td>
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**About this manual**

The manual contains electrical, mechanical and input/output signal specifications. All specifications in this manual, due to manufacturing, new revisions and approvals, are subject to change without notice. However, the last update and revision of this manual are shown both on the frontpage and also in the “Revision History” chapter at the end of the manual.

Furthermore, for third party datasheet and user manuals, please see dedicated Documentation and Driver DVD delivered with the product or contact our sales/technical/helpdesk personnel for support.

**About Hatteland Display**

Hatteland Display is the leading technology provider of specialized display and computer products, delivering high quality, unique and customized solutions to the international maritime, naval and industrial markets.

The company represents innovation and quality to the system integrators world wide. Effective quality assurance and investment in sophisticated in-house manufacturing methods and facilities enable us to deliver Type Approved and Mil tested products. Our customer oriented approach, technical knowledge and dedication to R&D, makes us a trusted and preferred supplier of approved solutions, which are backed up by a strong service network.

**www.hatteland-display.com**

You will find our website full of useful information to help you make an informed choice as to the right product for your needs. You will find detailed product descriptions and specifications for the entire range on Displays, Computers and Panel Computers, Military solutions as well as the range of supporting accessories. The site carries a wealth of information regarding our product testing and approvals in addition to company contact information for our various offices around the world, the global service centers and the technical help desk, all ensuring the best possible support wherever you, or your vessel, may be in the world.

**Contact Information**

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<th>Sales office, Frankfurt / Germany:</th>
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<td></td>
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</tbody>
</table>

For an up-2-date list, please visit www.hatteland-display.com/locations
Maritime Multi Display (MMD) - Introduction

As a leading manufacturer of display and computer hardware for the maritime segment, Hatteland Display continuously gauges and responds to market needs. Our commitment to develop specialized products for a multitude of onboard ship systems continues, and with that the introduction now of a brand new product range called, Series X.

With cast aluminium, compact and sleek by design chassis, the units from this new range can be desk mount or console integrated. The design is modular, allowing for common modules to be used in various models and combinations. Together these design features bring about a range perfectly in synch to market cost expectations - along with that, the performance and type approval always expected in all Hatteland Display products.

The modules used in Series X, are all qualified having undergone and passed our extensive test program, which includes HALT testing. This means that the products are tested well outside the requirements in EN60945 and E10. The result is a more reliable product.

- MULTITOUCH
- TYPE APPROVED
- ECDIS COMPLIANT
- IP22 REAR / IP66 FRONT
- SUPERIOR BONDING TECHNOLOGY
- MODULE BASED, TAILOR-MADE SYSTEMS MADE EASY!
- SUNLIGHT READABLE / HIGH BRIGHT VERSIONS AVAILABLE
- GLASS DISPLAY CONTROL™ (GDC), SOLID STATE MENU SYSTEM
Labels and Locations

Serial Number Label Layout (example)

Typenumber Structure (example)

Warranty Label
If you are to perform service on a unit still under warranty, any warranty will be void if this label show signs of removal attempts (re-gluing) or removed completely. This label is located on the back of the product and covers a key screw. This is to aid service departments to determine if there has been any unauthorized service on a unit still under warranty.

Quality Control (QC) Label
This label indicates that the unit is produced, tested and packed according to manufacturer’s QA specifications. It will include a Personal ID and signature by the personell responsible for approving the unit in production, test and warehouse departments.
Installation
**General Installation Recommendations**

**First Things First!**

![ATTENTION!](image)

To prevent damage to chassis and glass, please review the illustrations below before handling units.

**CORRECT HANDLING!**
- Place horizontally on a smooth and clean surface

**WRONG HANDLING!**
- Do not stress the corners, nor place it on a coarse and/or dirty surface

---

**Installation and mounting**

1. Most of our products are intended for various methods of installation or mounting (panel mounting, bracket mounting, ceiling/wall, console mounting etc.); for details, please see the relevant mechanical drawings.

2. Adequate ventilation is a necessary prerequisite for the life of the product. The air inlet and outlet openings must definitely be kept clear; coverings which restrict ventilation are not permissible.

3. Generally, do not install the unit in a horizontal position (laying down), as this will cause heat to build up inside the unit which will damage the LCD Panel. To prevent this problem we recommend installing the unit in a vertical position (±30 degrees) to improve the airflow through the unit.

4. To further improve the cooling of the unit we recommend installing Cooling Fans underneath blowing upwards into the unit air inlet. This may be required in high temperature applications and also when there is reason to expect temperature problems due to non-optimal way of mounting.

5. Exposure to extreme direct sunlight can cause a considerable increase in the temperature of the unit, and might under certain circumstances lead to overtemperature. This point should already be taken into consideration when the bridge equipment is being planned (sun shades, distance from the windows, ventilation, etc.)

6. Space necessary for ventilation, for cable inlets, for the operating procedures and for maintenance, must be provided.
General Installation Recommendations

7. If the push buttons of the product are not illuminated, an external, dimmable illumination (IEC 60945 Ed. 4, 4.2.2.3, e.g. Goose neck light) is required for navigational use. The illumination shall be dazzle-free and adjustable to extinction.

8. Information about necessary pull-relievers for cables is indicated in the Physical Connection section of this manual. Attention must be paid to this information so that cable breaks will not occur, e.g. during service work.

9. Do not paint the product. The surface treatment influences on the excess heat transfer. Painting, labels or other surface treatments that differ from the factory default, might cause overheating.

10. Expose to heavy vibration and acoustic noise might under certain circumstances affect functionality and expected lifetime. This must be considered during system assembly and installation. Mounting position must carefully be selected to avoid any exposure of amplified vibration.

General mounting instructions

1. The useful life of the components of all Electronics Units generally decreases with increasing ambient temperature; it is therefore advisable to install such units in air-conditioned rooms. If there are no such facilities these rooms must at least be dry, adequately ventilated and kept at a suitable temperature in order to prevent the formation of condensation inside the display unit.

2. With most Electronic Units, cooling takes place via the surface of the casing. The cooling must not be impaired by partial covering of the unit or by installation of the unit in a confined cabinet.

3. In the area of the wheel house, the distance of each electronics unit from the magnetic standard compass or the magnetic steering compass must not be less than the permitted magnetic protection distance. This distance is measured from the centre of the magnetic system of the compass to the nearest point on the corresponding unit concerned.

4. Units which are to be used on the bridge wing must be installed inside the “wing control console” protected against the weather. In order to avoid misting of the viewing screen, a 25 ... 50 W console-heating (power depending on the volume) is recommended.

5. When selecting the site of a display unit, the maximum cable lengths have to be considered.

6. When a product is being installed, the surface base or bulkhead must be checked to ensure that it is flat in order to avoid twisting of the unit when the fixing screws are tightened, because such twisting would impair mechanical functions. Any unevenness should be compensated for by means of spacing-washers.

7. The grounding screws of the units must be connected to the body of the ship (ground); the wire used should have a cross sectional area of at least 6 mm².

8. Transportation damage, even if apparently insignificant at first glance, must immediately be examined and be reported to the freight carrier. The moment of setting-to-work of the equipment is too late, not only for reporting the damage but also for the supply of replacements.

9. The classification is only valid for approved mounting brackets provided by Hatteland Display. The unit shall be mounted stand-alone without any devices or loose parts placed at or nearby the unit. Any other type of mounting might require test and re-classification.
General Installation Recommendations

Ergonomics

1. The front surface of the display glass has an anti-reflective (AR) coating which can be scratched and damaged with improper cleaning. It is recommended to use only 90+% pure Isopropyl alcohol (Isopropanol) and a soft fabric cloth for this first cleaning. Fold a cloth into a small pad, dampen the cloth with alcohol, and wipe the glass from one edge to the other in one direction with one continuous motion. The product glass will require cleaning as needed. The soft cloth & alcohol wipe is recommended to clean fingerprints and oils off the glass. Water stains (including coffee, tea & coke) should be first cleaned off the glass with a soft fabric cloth wet with water, immediately followed with wiping using an alcohol wetted cloth.

2. Adjust the unit height so that the top of the screen is at or below eye level. Your eyes should look slightly downwards when viewing the middle of the screen.

3. Adjust screen inclination to remain gaze angle to the centre of the screen approximately perpendicular to the line of gaze.

4. When products are to be operated both from a sitting position and from a standing position, a screen inclination of about 30° to 40° (from a vertical plane) has turned out to be favourable.

5. The brightness of displays is limited. Sunlight passing directly through the bridge windows - or its reflection - which falls upon the screen workplaces must be reduced by suitable means (negatively inclined window surfaces, venetian blinds, distance from the windows, dark colouring of the deckhead). However, units can be offered with optical enhanced technology and/or High Bright panels to reduce reflections and are viewable in direct sun light, but as a general rule the units at the bridge wing area is recommended to be installed or mounted by suitable alignment or bulkhead / deckhead mounting in such a way that reflections of light from the front pane of the display are not directed into the observer's viewing direction.

6. The use of ordinary commercial filter plates or filter films is not permitted for items of equipment that require approval (by optical effects, “aids” of that kind can suppress small radar targets, for example).

7. For ECDIS applications, the minimum recommended viewing distance are as follows:

<table>
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<td>17 inch</td>
<td>908mm</td>
</tr>
<tr>
<td>19 inch</td>
<td>1011mm</td>
</tr>
<tr>
<td>20 inch</td>
<td>878mm</td>
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<tr>
<td>23 inch</td>
<td>1011mm</td>
</tr>
<tr>
<td>27 inch</td>
<td>1000mm</td>
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Cables

Use only high quality shielded signal cables.

Cable Entries & Connectors (Marked area) - Illustration only
General Installation Recommendations

**Maximum Cable Length**

Any cable should generally be kept as short as possible to provide a high quality input/output. The maximum signal cable length will depend on the signal resolution and frequency, but also on the quality of the signal output from the computer/radar.

**Configuring housing connectors**

Housing connectors are available in different sizes (2-pin, 4-pin, 5-pin) which plugs into the connector area of the unit. These housing connectors are by factory default mounted on the unit. Below is a brief illustration that might be useful during configuration and installation of such connectors. You will need suitable pre-configured cable(s) and tools to configure the connector(s) and cable(s) that are present in your installation environment. Below is a sample for a 2-pin DC power connector. The procedure is the same for other connectors of this type.

**FIG 1:** Unscrew (from top) or make sure that the screw terminal (square area) are fully open, so you can secure the inserted cables correctly to the loose housing connector (it may already be plugged into the unit as per factory installation).

**FIG 2:** Insert cables* (from front) and screw / secure the cables by turning the screw on top of the housing to secure the cables properly. Check that the cables is firmly in place and do not appear loose or falls out when pulling gently.

*Note: Required polarization verification (for instance -/+ for DC power input) should conform with the markings on the connector area of the unit. Ignoring the markings on the unit or its add-on modules might damage the unit and/or external equipment in which end, warranty will be void.

**FIG 3:** Plug the housing into the appropriate connector area of the unit and check again that the cables secured conforms with the markings on the connector area of the unit. Finalize the installation by fasten the screws located in front on each side of the housing connector (**FIG 4**).
Installation Procedures

Panel / Console Mounting Key Hole Bracket Kit for 12”, 15”, 17”, 19”

You need: Allen Wrench tool (3mm), 4 pcs of HD CMB SX1-A1 kit (included in delivery).
Procedure suitable for: Display and Panel Computers Series X range.

**Attention:** A suitable pre-cut panel cutout should be made prior to mounting. Do not force the unit into the panel cutout as it might break the outer glass or scratch the chassis on the unit. Make sure that the panel cutout is not too tight for the unit. Please disconnect ALL cables before proceeding. Please re-check the relevant and required panel cutout measurements if unsure.

1: Slide the unit into the cutout carefully. User Controls and Connector Area should be facing downwards.

2: Prepare and position the brackets into each of the four key holes. The key part goes into the unit’s largest area of the keyhole, while the Allen screw is visible at the top.

3: When all brackets fits inside the keyhole, slide them down into the narrow gap. If you are unable to slide them down, simply adjust/loosen the top Allen Screw slightly and try again.

4: Secure the unit by fastening the top Allen screws fairly. Make sure you do it equally and even for all 4 sides. Do not use excessive force. See closeup of a open and closed position to the right.
Installation Procedures

Panel Cutout / Console Mounting Bracket Kit for 24”, 26”

You need: Pozidriv tool, 1 pcs of HD CMB SX1-B1 kit (included in delivery).
Procedure suitable for: Display and Panel Computers Series X range. 24 inch used as illustration below, but same procedure also valid for 26 inch models.

**Attention:** A suitable pre-cut panel cutout should be made prior to mounting. Do not force the unit into the panel cutout as it might break the outer glass or scratch the chassis on the unit. Make sure that the panel cutout is not too tight for the unit. Please disconnect ALL cables before proceeding. Please re-check the relevant and required panel cutout measurements if unsure.

1: Slide the unit into the cutout carefully. User Controls and Connector Area should be facing downwards.

2: Make sure you are aware that brackets should be mounted on TOP, LEFT, RIGHT and BOTTOM sides. Note that the [B] bracket is different than the [A] brackets and mounted near the connectors. See closeup of details.

3: Secure each bracket with the provided M5x16 screws and C-Washers as illustrated below. Make sure you do it equally and even for all 4 sides. Do not use excessive force. 2 screws and 2 washers pr. bracket. Note the orientation of brackets before you begin.

4: Review closeup of the mounting of brackets with screws and C-Washers in place. Seen from bottom side.
Installation Procedures

Mounting Bracket for Table / Desktop installation - 12”, 15”, 17”, 19”

You need: M4, M5, M10 Unbraco® Hex Key tool, M10 Wrench and 1 pcs of HD xxBRD SX1-A1 Mounting Bracket Kit, where xx=12, 15, 17 or 19 inch. Fasteners (6 pcs M6) for Table / Desktop location not included. Procedure suitable for: Display and Panel Computers Series X range.

Attention: A suitable pre-drilled location and knowledge of measurements for both main unit and brackets/tilting functionality should be prepared and checked prior to mounting. Please disconnect ALL cables before proceeding. Please review User Manual or visit www.hatteland-display.com for Technical Drawings regarding measurements for both main unit and Mounting Brackets.

1: Place the unit on a dry, flat, clean, soft surface (i.e. table) with the glass front facing down as illustrated. Connector area should be facing downwards from you.

2: Inspect the inner side of both brackets and especially the orientation of the Key Hole Plug (4 pcs). They should be shaped as an standing “egg” to ensure proper fitting in the Key Hole of unit (FIG1). Note: You may have to loose the fastening screw (M5) (FIG2) if the Key Hole Plug can not be turned by hand.

3: Verify that the Key Hole Set Screw (M4) is aligned with the bracket surface (FIG1). If this screw appear too far out (FIG2), proper fitting into the Key Hole can not be completed. Turn screw clockwise or anti-clockwise (FIG3) to adjust the position.

4: Notice the indication of LEFT and RIGHT. The mounting bracket (2 pcs) is marked with respective stickers (L/R) from factory. Please make sure that LEFT bracket is positioned on LEFT side and RIGHT bracket is positioned on the RIGHT side as shown below.
Installation Procedures

Note: Some units may have Single Key Hole, whilst others have Double Key Hole. This is due to slight variation in initial production vs Mass Production throughout 2012. During early 2013, all units will have Double Key Hole.

5: Ensure that both Key Hole Plugs slide into the Key Holes and goes to the bottom position (FIG1 and FIG2). If they appear too tight, you may loose the Key Hole Plug screw a few turns and re-try (see previous step 2). FIG3 shows Key Hole Plug correctly into Key Hole and both brackets in place.

6: Tighten Key Hole Screw firmly on each side and make sure the brackets are properly mounted and aligned to the main chassis of unit. Verify with your hands that both brackets are firmly attached.

7: While unit is lying flat on table, check the Tilting Lock Pin position. These can be pulled out by hand, turned 90° (FIG1) and turned back 90° until the Lock Pin automatically clicks into place by a spring (FIG2).

8: You may now mount the unit onto your desired location. It is advised that you unlock the Lock Pin (as shown in step 7), tilt the unit 90 degrees backwards (FIG1) and properly fasten the bracket base into location (FIG2). *NB! Be careful not to break or scratch the edge of the front glass!* Then repeat step 7 again until your desired tilting position has been achieved and you have verified that the Lock Pin are in locking position and the unit is firmly attached and does not appear loose (FIG3).
## Installation Procedures

### Mounting Bracket for Table / Desktop installation - 24”, 26”

You need: M5, M10 Unbrako® Hex Key tool, M10 Wrench and 1 pcs of HD TMB SX1-C1 Mounting Bracket Kit. Fasteners (6 pcs M6) for Table / Desktop location not included. Procedure suitable for: Display and Panel Computers.

**Attention:** A suitable pre-drilled location and knowledge of measurements for both main unit and brackets/tilting functionality should be prepared and checked prior to mounting. Please disconnect ALL cables before proceeding. Please review User Manual or visit www.hatteland-display.com for Technical Drawings regarding measurements for both main unit and Mounting Brackets.

1: Place the unit on a dry, flat, clean, soft surface (i.e. table) with the glass front facing down as illustrated. Connector area should be facing downwards from you.

2: Inspect the mounting holes of brackets. For mounting to a 24 inch unit, please use the **lower holes** as indicated. For mounting to a 26 inch unit, please use the **upper holes** as indicated.

3: Place one bracket at a time with the mounting holes facing down into the suitable mounting position and fasten with 2 x M5 screws on each bracket.

4: While unit is lying flat on table, check the Tilting Lock Pin position. These can be pulled out by hand, turned 90° (FIG1) and turned back 90° until the Lock Pin automatically clicks into place by a spring (FIG2).

5: You may now mount the unit onto your desired location. It is advised that you unlock the Lock Pin (as shown in step 4), tilt the unit 90° backwards (FIG1) and properly fasten the bracket base into location (FIG2). **NB! Be careful not to break or scratch the edge of the front glass!** Then repeat step 4 again until your desired tilting position has been achieved and you have verified that the Lock Pin are in locking position and the unit is firmly attached and does not appear loose (FIG3).

<table>
<thead>
<tr>
<th>FIG1</th>
<th>FIG2</th>
<th>Top View</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>FIG3</td>
<td></td>
</tr>
</tbody>
</table>

Use appropriate fasteners 6 pcs x M6 needed

Re-check Lock Pins!
Physical Connections

Connection area of unit (illustration)

Reduce Cable Tension
To reduce tension of the cables you connect, secure them with a cable tie to the available chassis hinges located near the connectors.

Note: Amount of chassis hinges can vary depending on model.

COMPOSITE VIDEO IN 1,2,3:
Connect a Composite Video signal (PAL/NTSC/SECAM) to any of these 3 x BNC female connectors to allow video feed to be used as Full Screen, Picture-In-Picture (PIP) or Picture-By-Picture (PBP) from i.e. cameras & DVD players in addition to the regular DVI or RGB/VGA signal input.

Network/LAN INPUT / OUTPUT (NET A):
Supports 10/100/1000Mbps Ethernet (LAN). Suitable for twisted pair cables CAT.5E. Make sure the network cable connector "clicks" into the RJ-45 connector. This connector will allow remote control of the display unit to control common functions like brightness, input source and more.

USB TOUCH:
Connect a TYPE A USB Cable between this connector and your PC. Suitable drivers to install and calibrate the touchscreen are available on the separate installation media delivered with the unit. USB1.1 is suitable for cable distances above 10meter/32.8 feet, whereas USB2.0 is suitable from less than 10meter/32.8 feet distances.

RS-422 / RS-485 COM I/O:
The COM (non-isolated RS-422/485) allows functionality to communicate with serial based equipment including external buzzer functionality. Connect and fasten your cables from your compatible external equipment to the Phoenix Terminal (3.81) connector block. Please review the “Pinout Assignments” chapter in this manual for more information.
Physical Connections

**DVI-D IN:**
Connect your DVI cable to any of the two DVI-D 18+1P, Single Link Connector (female). Secure your DVI cable to the hex spacers provided on the unit and make sure you do not bend any of the pins inside the connector. Connect the other end of the cable to the DVI connector on your equipment and secure it.

**Important note for DVI signal detection:**
Please note that for the operating system to detect DVI signals correctly, the DVI cable MUST be connected physically to the unit during boot up otherwise you may experience a black image. Furthermore certain graphics drivers may need to refresh their device list (often done manually by user - detect devices), while in some cases the Plug-n-Play will automatically detect the DVI signal correctly. Please consult your local technician if you have this behaviour of detection problems when using DVI. In all cases the problem can be solved in the operating system, and this is not a malfunction in the graphic controller for display units.

**VGA/RGB IN:**
Connect your VGA cable to any of the two D-SUB 15P Connectors (female). Secure the VGA cable to the hex spacers provided on the unit and make sure you do not bend any of the pins inside the connector when connecting. Connect the other end of the cable to the VGA connector on your equipment and secure it.

**RS-232 COM I/O:**
This 9P COM connector provides additional functionality for the unit. The Serial Remote Control features a RS-232 (non-isolanted) interface for controlling internal parameters like brightness. You can access most of the parameters available in the OSD menu and with special commands control the unit externally. This COM can also be used to upgrade the firmware for the graphic controller inside the unit which is available on request and through service channels (for qualified personnel only). Fasten your external cable to the D-SUB 9P Male connector using the provided screws on the cable housing.

Please review “Management Settings/Communication” in the “OSD Menu Functions” chapter for more information.

**POTOMETER INPUT / OUTPUT:**
Allows for controlling Brightness of the displayed image on screen by connecting an external remote control to the 9P D-SUB (male) connector which has Potentiometer IN, +5VDC OUT and BRT +/- IN functionality built in. Review also the “Pin Assignments” chapter in this manual for more information.

**VGA/RGB OUT:**
VGA/RGB OUT enables a direct clone of the incoming VGA (RGB1) signal. Connect the cable to the D-SUB 15P Connector (female) and secure it to the hex spacers provided on the unit. Connect the other end to your equipment and secure it. Note that DVI inputs is NOT cloned, even though if the DVI-I connector has been configured with the DVI-I > RGB adapter to use a RGB signal as input.
Physical Connections

POWER INPUT:
The internal AC power module supports both 115VAC/60Hz and 230VAC/50Hz power input. Please check specifications for your unit.

POWER INPUT:
Connect your DC power cable to the Phoenix 2pin 1927564 MSTB 2,5/2-GF-5,08 THT connector. The internal DC power module supports 24VDC. Please check specifications for your unit.

GROUNDING SCREW:
Note: DC models are required / recommended to be properly grounded via the screw located on the unit. Please review “General Installation Chapter”, pt. 6 for more information.

Multi-power note: (For units supporting AC & DC input simultaneously)
The unit has a dual input power supply which will accept both AC and DC input. If both inputs are connected, the unit will be powered by AC. If AC is disconnected it will automatically switch over to DC without affecting the operation of the unit. This makes it possible to use AC power as primary power and a 24V battery as secondary power, eliminating the need for expensive UPS systems.
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Operation
## User Controls

### USER CONTROLS OVERVIEW

The units are designed by using Glass Display Control™ (GDC) touch technology to allow interactivity adjusting brilliance (brightness) and control power on / off with the use of illuminated symbols. Note that these symbols are only visible (backlight illuminated) when suitable power is connected. There is no physical moving knobs, potmeters, wheels or push buttons available as everything is touch surface controlled by Projected Capacitive technology, that allows a human finger (including several types of gloves) to control the unit.

<table>
<thead>
<tr>
<th>Power ON/OFF:</th>
<th>This symbol and all text will illuminate in red when suitable power is connected and the unit is turned off. When the unit is on and operating, this symbol will illuminate constantly either in yellow color (signal not recognized/not present and no image on screen) or green color (signal detected and image on screen).</th>
</tr>
</thead>
<tbody>
<tr>
<td>Power ON:</td>
<td>To turn the unit on, verify that the symbol is illuminated in red (indicates suitable power is connected) and touch the power symbol and hold until the the symbol changes to green light/yellow light or a image appears on the screen.</td>
</tr>
<tr>
<td>Power OFF:</td>
<td>To turn the unit off, touch the power symbol and hold until it either illuminate/change from green/yellow to red or the image on screen disappears.</td>
</tr>
</tbody>
</table>

#### OSD Menu, Navigation and Hotkeys:
The “<” and “>“ symbols has two functionalities. If the OSD (On Screen Display) menu was activated (and is clearly visible on screen), both the “<“ and “>” are used to navigate and set options within the OSD menu. If the OSD menu is not activated (no OSD visible on screen), both the “<“ and “>” symbols function as hotkeys. To use the defined hotkeys assigned, touch the “<“ or “>“ symbols. The hotkey functionality can be changed or disabled by accessing the main On Screen Display (OSD) menu and the appropriate menu function. With Hotkey functionality you can define options from the OSD menu for easier control and everyday usage of the display unit.

To access the main OSD menu, touch anywhere on the “MENU” circle symbol and the OSD menu will clearly be seen as an overlay over the existing displayed image. The complete definition of all the menus and functions are available in the “OSD MENU FUNCTIONS” chapter in this manual.
**User Controls**

**Action Indicators:**
Service

= Built in functionality to determine when the unit requires service in order to perform within preset factory standards. This area will illuminate constantly until the unit is powered off. Note that by touching this symbol no action will be performed or has been assigned.

**Brightness Adjust:**

Brilliance / Brightness adjustment of the displayed image is adjusted by touching the (-) or (+) illuminated symbols. The entire area of text and symbols are visible as long as the unit is powered. Note that only the (-) and (+) are touch sensitive while the “**” and “BRILLIANCE” symbols are not. The symbols (-) and (+) are also used to change values in the OSD menu when its activated / function selected for adjusting.

**ECDIS Status / Indicator:** (optional factory standard)

For units that has been factory ECDIS calibrated the text “ECDIS” will illuminate in green constantly as long as the unit is powered. The “+” and “-” symbols will illuminate in red when the Brightness/Brillance is adjusted either above or below ECDIS factory calibration point.

To be able to stay within ECDIS calibrated range, please assure that both the “+” and “-” are not illuminated and that “ECDIS” text remains illuminated during operation. Note that by touching these symbols no action will be performed or has been assigned.

Note: ECDIS functionality is only suitable for models above 15 inch.

**Light Sensor:**

Used to sense level of ambient light in the surrounding environment. The sensor data can be read by suitable software through the Hatteland Display SCOM functionality of the unit and thus can be used to control brightness remotely. Note: This sensor is not visible for the eye or has any illumination behind to indicate it’s position. Further, by touching or covering this area will naturally make the sensor data inaccurate.

**Note:**

In the following “On Screen Display (OSD)” menu chapter, these buttons are referenced as:

<table>
<thead>
<tr>
<th>Button</th>
<th>Reference</th>
</tr>
</thead>
<tbody>
<tr>
<td>[ ]</td>
<td>“MENU”</td>
</tr>
<tr>
<td>[ ]</td>
<td>“(-) Brilliance (+)”</td>
</tr>
<tr>
<td>[ ]</td>
<td>“(&lt;) Navigation (&gt;)”</td>
</tr>
</tbody>
</table>
OSD Menu Overview

On Screen Display (OSD) Menu Introduction

The OSD menu consists of main menus and submenus which is very easy to navigate through. All functions are explained in-depth later in this user manual. You should prior to using the OSD menu and functions, be sure to familiarize yourself with how to physically access the menu, how to navigate up/down/left/right, how to modify values, exiting menus and more.

Please note: Factory default illustrations only! Available functions, icons and text may deviate slightly from actual OSD menu on your product due to different OSD software configurations and customized solutions.

OSD Keycode / OSD Lock Mode

During use, a small requester may pop-up on screen asking you for a “Key Code”. This is a safety feature (due to ECDIS Compliance) that might be predefined in your setup. To quickly understand how to enter a code, navigate and finally access the underlying main menu, simply follow the illustration below. The “Key Code” is by factory default “321”. If the “Key Code” requester do not appear on screen, you can skip reading this section for now and proceed to the next page.

1: Typical position of requester on screen. Yellow box indicate number position, default location is always on first number.
2: Enter first number (from 0 to 9). Use “Navigation/Hot Keys” touch buttons to increase/decrease. Number change in real time.
3: Now touch menu button to store first number and proceed to second number. Yellow bar will move its position too.
4: Repeat step 2 and 3, until “Key Code” reads “3 2 1” and finally touch menu button to continue.
5: The OSD menu appear in “Simplified” mode (if configured to do so)
6: The OSD menu appear in “Full” mode (if configured to do so)

After the code was successfully entered you will gain access to the OSD Menu and a multitude of functions will be available for adjusting or reviewing. Please proceed to the next page, where you will learn the differences between “Simplified” and “Full” menu modes and a complete map of all the underlying functions available within.
OSD Menu Overview

OSD Simplified and Full Menu modes (examples)

You may encounter two different menu size setups based on factory default or by customized preset configuration. The Simplified Menu mode offers easy and clear access to most commonly used functions. The Full Menu mode offers a more advanced menu with technical information and is suited for more technical minded users.

Simplified OSD Menu showing for example “Color Mode Settings” chosen in the menu. Each of these lines might have additional submenus where other lists of choices will be seen. The design and size of OSD menu area does not change.

Full OSD Menu showing for example “Input Source Settings” chosen in the menu. The left menu bar is visible at all times, while the right section will change based on contents of that submenu. The design and size of OSD menu area does not change.

OSD Visual Feedback (examples)

Throughout all OSD menus there are certain symbols you need to familiarize yourself with. These are to visually indicate that a value can be increased/decreased, accessed, display a Slide Bar Meter or just for information purposes only. All functions with arrows have text based, human readable lists with a start and end choices. A Slider Bar with number beside it will indicate the value has a minimum, current and max limit. All changes in values and lists happen in real time as you touch the menu button and/or touch navigation buttons.

Arrow pointing right means that there is an submenu available for this function for further adjustments and functions.

Arrow pointing up/down means that the current choice can be changed in-place from a list that has a start and end.

Slider Bar meter indicates the “filling” up based on a minimum and maximum value. The current value is written to the left.

Whenever a function is selected, the item will be visually indicated with a yellow bar behind it. The other choices available will be in white text with no yellow bar behind.

Functions displayed in Green Color indicates either the current stored value of the function and sometimes to draw user’s attention towards information about an selected function or its current state.

Functions displayed in gray text means that set of functions may depend on a different option to be turned on or configured first. In this example, “PIP” functions are all unaccessible, since “PIP Mode” is “OFF”.

Note: The examples above are the most common ones displayed. Your menu may have slight different style and colors, depending on firmware, variations and customized solutions, but the logic of operation is the same.
### OSD Menu Overview

#### OSD Menu Structure

In this table all functions within menus and their submenus are shown. Functions that begins with an asterix (*) and in **bold/red font color** style indicates this function/menu is only available during “Full” menu mode or during Video CVBS fullscreen. Functions with a “>” in the end, indicates a submenu or list of options will be displayed. Depth of the submenus (levels) are identified from 1 to 5.

### Input Source Settings (page 30-31)

<table>
<thead>
<tr>
<th>Level 1 (Main Menu)</th>
<th>Level 2</th>
<th>Level 3</th>
<th>Level 4</th>
<th>Level 5</th>
</tr>
</thead>
<tbody>
<tr>
<td>Exit</td>
<td>&lt; Exit</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Input Source Settings &gt;</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Main Source &gt;</td>
<td>&lt; Exit</td>
<td>Digital 1, Digital 2, Analog RGB1, Analog RGB2, Composite 1, Composite 2, Composite 3</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Second Source &gt;</td>
<td>&lt; Exit</td>
<td>Digital 1, Digital 2, Analog RGB1, Analog RGB2, Composite 1, Composite 2, Composite 3</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Auto Source Select &gt;</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Rename Source &gt;</td>
<td>&lt;On Screen Keyboard Input&gt;</td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

### Image Settings (page 32-36)

<table>
<thead>
<tr>
<th>Level 1 (Main Menu)</th>
<th>Level 2</th>
<th>Level 3</th>
<th>Level 4</th>
<th>Level 5</th>
</tr>
</thead>
<tbody>
<tr>
<td>Image Settings &gt;</td>
<td>&lt; Exit</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Auto Position &gt;</td>
<td></td>
<td>(Automatic Action)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Auto Color Balance &gt;</td>
<td></td>
<td>(Automatic Action)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Brightness &gt;</td>
<td></td>
<td>(Slider Bar)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Contrast &gt;</td>
<td></td>
<td>(Slider Bar)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Saturation &gt;</td>
<td></td>
<td>(Slider Bar)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Hue &gt;</td>
<td></td>
<td>(Slider Bar)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Sharpness &gt;</td>
<td></td>
<td>(Slider Bar)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Display &gt;</td>
<td>&lt; Exit</td>
<td>Horiz Position &gt;</td>
<td>(Slider Bar)</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td>Vertical Position &gt;</td>
<td>(Slider Bar)</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td>Clock &gt;</td>
<td>(Slider Bar)</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td>Phase &gt;</td>
<td>(Slider Bar)</td>
<td></td>
</tr>
<tr>
<td>Video Setup &gt;</td>
<td>&lt; Exit</td>
<td>Main MADI Mode &gt;</td>
<td>Normal, Adaptive, Off</td>
<td></td>
</tr>
<tr>
<td>Noise Reduction &gt;</td>
<td>&lt; Exit</td>
<td>Dynamic NR Mode &gt;</td>
<td>High, Medium, Low, Adaptive, Off</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td>MPEG NR Mode &gt;</td>
<td>On, Off</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td>Sharpness Noise Coring &gt;</td>
<td>High, Medium, Low, Adaptive, Off</td>
<td></td>
</tr>
<tr>
<td>Film Mode &gt;</td>
<td></td>
<td>2:2, 3:2, 3:2-2:2, Off</td>
<td></td>
<td></td>
</tr>
<tr>
<td>DCDI &gt;</td>
<td></td>
<td>On, Off</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>
### Color Mode Settings (page 37)

<table>
<thead>
<tr>
<th>Level 1 (Main Menu)</th>
<th>Level 2</th>
<th>Level 3</th>
<th>Level 4</th>
<th>Level 5</th>
</tr>
</thead>
<tbody>
<tr>
<td>Color Mode Settings &gt;</td>
<td>&lt; Exit</td>
<td>Color Temperature &gt; 9300K, 8000K, 6500K &gt; (Automatic Action)</td>
<td>User &gt;</td>
<td></td>
</tr>
<tr>
<td><em>Gamma</em> &gt;</td>
<td>No Calibration, Calibration VGA, Calibration DVI</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Color Temperature &gt;</td>
<td>User &gt;</td>
<td>Red &gt; (Slider Bar)</td>
<td>Green &gt; (Slider Bar)</td>
<td>Blue &gt; (Slider Bar)</td>
</tr>
</tbody>
</table>

### Multi-PIP Settings (page 38-39)

<table>
<thead>
<tr>
<th>Level 1 (Main Menu)</th>
<th>Level 2</th>
<th>Level 3</th>
<th>Level 4</th>
<th>Level 5</th>
</tr>
</thead>
<tbody>
<tr>
<td>Multi-PIP Settings &gt;</td>
<td>&lt; Exit</td>
<td>PIP Mode &gt; PIP Off, PIP Child, PIP Split, PIP Wide.</td>
<td></td>
<td></td>
</tr>
<tr>
<td>PIP Display &gt;</td>
<td>&lt; Exit</td>
<td>PIP Child Size &gt;</td>
<td>&lt; Exit</td>
<td>PIP Size &gt; (Slider Bar)</td>
</tr>
<tr>
<td></td>
<td></td>
<td>PIP H-Size &gt; (Slider Bar)</td>
<td></td>
<td>PIP V-Size &gt; (Slider Bar)</td>
</tr>
<tr>
<td></td>
<td></td>
<td>PIP Position &gt;</td>
<td>&lt; Exit</td>
<td>PIP H-Position &gt; (Slider Bar)</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
<td>PIP V-Position &gt; (Slider Bar)</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>Swap Source &gt; (Automatic Action)</td>
<td></td>
</tr>
<tr>
<td></td>
<td>PIP Picture &gt;</td>
<td>Brightness &gt; (Slider Bar)</td>
<td>Contrast &gt; (Slider Bar)</td>
<td>Saturation &gt; (Slider Bar)</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Hue &gt; (Slider Bar)</td>
<td>Sharpness &gt; (Slider Bar)</td>
<td></td>
</tr>
</tbody>
</table>
# OSD Menu Overview

## OSD Settings (page 40-43)

<table>
<thead>
<tr>
<th>Level 1 (Main Menu)</th>
<th>Level 2</th>
<th>Level 3</th>
<th>Level 4</th>
<th>Level 5</th>
</tr>
</thead>
<tbody>
<tr>
<td>OSD Settings &gt;</td>
<td>&lt; Exit</td>
<td>OSD Position &gt;</td>
<td>&lt; Exit</td>
<td>OSD H Position &gt;</td>
</tr>
<tr>
<td></td>
<td></td>
<td>OSD V Position &gt;</td>
<td></td>
<td>OSD V Position &gt;</td>
</tr>
<tr>
<td>Language &gt;</td>
<td>&lt; Exit</td>
<td>Norsk &gt;</td>
<td>(Select for Norwegian)</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td>English &gt;</td>
<td>(Select for English)</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td>Français &gt;</td>
<td>(Select for French)</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td>Deutsch &gt;</td>
<td>(Select for German)</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td>Italiano &gt;</td>
<td>(Select for Italian)</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td>Español &gt;</td>
<td>(Select for Spanish)</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td>日本語 &gt;</td>
<td>(Select for Japanese)</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td>简体中文 &gt;</td>
<td>(Select for Simplified Chinese)</td>
<td></td>
</tr>
<tr>
<td>Presets &gt;</td>
<td>&lt; Exit</td>
<td>Recall &gt;</td>
<td>(Automatic Action)</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td>Save &gt;</td>
<td>&lt; Exit</td>
<td>User 1 to 5 &gt;</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Load &gt;</td>
<td>&lt; Exit</td>
<td>User 1 to 5 &gt;</td>
</tr>
<tr>
<td>OSD Timeout (Sec) &gt;</td>
<td>(Slider Bar)</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>OSD Transparent &gt;</td>
<td>(Slider Bar)</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>OSD Mode &gt;</td>
<td>&lt; Exit</td>
<td>Simplified &gt;</td>
<td>(Select)</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td>Full &gt;</td>
<td>(Select) and Enter Key Code “362”</td>
<td></td>
</tr>
<tr>
<td>OSD Lock Mode &gt;</td>
<td>Normal Mode &gt;</td>
<td>(Select)</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>Password Protect &gt;</td>
<td>(Select) and Enter Key Code “321”</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>Full Mode &gt;</td>
<td>(Select) and Enter Key Code “321”</td>
<td></td>
<td></td>
</tr>
<tr>
<td>OSD Key Outdoor &gt;</td>
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**User Controls**

IND100064-39

INB100519-1 (Rev 5)
# OSD Menu Overview

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On Screen Display (OSD) Menu Functions

The following section covers all possible settings that the user can (in a certain mode) encounter or needs to adjust via easy understandable menus, text and navigation. For simpler reading the menu choice “Exit” has been left out of description in this chapter intentionally. Whenever “Exit” is available, you can exit current menu and go back to the previous one visited. When there is no more previous menus available, the OSD menu overlay will be shut off and hidden. All settings are saved real-time or when you exit a menu (including time out of menu visibility).

The number shown in the “|------x------” line gives the indication of the submenu level where the function is located (also reference to the table in the previous chapter). It requires the user to touch the “MENU” symbol to enter that submenu.

Please note: Available functions described may deviate slightly from actual OSD menu on your unit. This is due to different OSD software configurations and customized solutions. Shown here are factory standards.

Input Source Settings

Lets you configure Main and Secondary signal source inputs (DVI, VGA or Composite video signals) as well as activate or disable the Auto Source functionality. The contents of these submenus are listed below.

Input Source Settings - Main Source


Video inputs supports standard PAL/NTSC/SECAM signals.

● Note: The current active main source name will be greyed out in the list. By factory default, “Digital 1” (DVI) are assigned as Main Source. The current active main source will be shown in green color at the bottom of this menu.

Input Source Settings - Second Source


Video inputs supports standard PAL/NTSC/SECAM signals.

● Note: The current active secondary source name will be greyed out in the list. Also, if VGA or DVI are defined as Main Source, they cannot be re-selected as second source as well. The second source is used together with Main Source for the Picture-in-Picture (PIP) functionality. PIP works only with one source of DVI/VGA together with Composite Video sources. By Factory default the second source is unassigned. The current active main source will be shown in green color at the bottom of this menu.

Input Source Settings - Auto Source Select

Set to either ‘Enable’ or ‘Disable’. Signal is automatically searched for and selected. If the Main Source signal is disconnected physically, the video controller will automatically search and select from the next item available in the list, such as; “Digital 1” (DVI), “Digital 2” (DVI), “Analog VGA1” (RGB/VGA), “Analog VGA2” (RGB/VGA), “Composite 1”, “Composite 2” and “Composite 3” (Composite Video).

● Note: If all signals was physically disconnected from the unit, the Auto Source function will loop endlessly until it detects a valid signal to display.
By factory default, every signal source input are named based on it’s signal property as described in the previous functions, but with the rename source function you can rename these into more understandable descriptions like; “FRONT-CAMERA”, “NIGHT RADAR” etc.

When activated, a requester on screen similar to a standard keyboard layout will appear. Use the “(-) Brilliance (+)”, “(<) Navigation (>)” and “MENU” touch buttons to enter and edit the new name. Below is an example for editing the “Source” input name. Only uppercased letters allowed.

The “|<” button will erase (backspace) the last character entered. Press “Enter” to save new name.

Yellow border around letter indicate selected character.
OSD Menu Functions

**Image Settings**
Let’s you configure various visual preferences for any signal. The contents of these submenu are listed below.

---

**Image Settings - Auto Position**
Will automatically fit the current displayed full screen signal and center it based on the active area of the TFT display. This function rely on properties of the incoming signal.

- Note: This function will not try to scale or deform the image, so if the image looks stretched, please review the Management Setting/Scaling function later in this manual to adjust it on pixel level. Available for RGB/VGA mode only.

---

**Image Settings - Auto Color Balance**
Will automatically adjust the color balance of the current displayed full screen signal. This function will analyse the incoming signal strength for RGB values and adjust it for “best eye visuality”. Colors are automatically calculated based on a overall coloring model to attempt a more true, relevant and correct look.

- Note: Available for RGB/VGA mode only.

---

**Image Settings - Brightness** *Available in “Full Mode” only
Increase/decrease the black level saturation in real-time of the current displayed full screen signal. Window overlays (PIP/PBP) and the OSD Menu overlay will be unaffected. A visual slider in the OSD menu will show the current value. This value adjusts the TFT panel’s brightness by controlling the voltage feed.

- Note: Value adjustable from 0 to 100. 50 is factory default.

---

**Image Settings - Contrast** *Available in “Full Mode” only
Increase/decrease the contrast in real-time of the current displayed full screen signal. Window overlays (PIP/PBP) and the OSD Menu overlay will be unaffected.

- Note: Value adjustable from 0 to 100. 50 is factory default.

---

**Image Settings - Saturation** *Available in “Full Mode” only + Video Fullscreen
Increase/decrease the overall video color saturation/color amount of the current displayed full screen image (no effect on DVI/VGA signals). Can be used if the incoming CVBS signal from older equipment (due to bad cables) appear to have a lack of strong colors or just to generally make the displayed image become more vivid. Note that this function can also make noisy color signals appear crisper/clearer if adjusted to gray scales.

- Note: Value adjustable from 0 to 100. 50 is factory default.
OSD Menu Functions

---2---

Image Settings - Hue

*Available in “Full Mode” only + Video Fullscreen

Allows to adjust/shift the main color properties of all Red, Green, Blue and Yellow (unique hues) values. This can be useful for certain Composite Video sources (no effect on DVI/VGA signals) whose output may have shifted or seems to be “out of phase”, where for instance blue seems more dominant than green, red and yellow-ish colors. By using HUE one can shift the entire color range of all components left or right in the spectrum.

- Note: Value adjustable from 0 to 100. 50 is factory default.

---2---

Image Settings - Sharpness

Increase/decrease the overall image sharpness. This affects the active display area, and applies to all signal inputs and window overlays (PIP/PBP). Use it to increase the visual quality of signals from possible older equipment or improve electronically weak signals.

- Note: Value adjustable from 0 to 24. 12 is factory default. Available for RGB/VGA, CVBS modes only.

---2---

Image Settings - Display

Allows to adjust DVI/VGA signals Horizontally (left/right) and Vertically (up/down) within the TFT panel Active Area. If the incoming signal is “Analog VGA 1 (RGB/VGA)” only, Clock and Phase can also be adjusted (if there seems to be a “waterfall / rolling bars” effect present in the active display area).

- Note: This function can move information in the image outside the visible TFT Active Area, so use caution when modifying this parameter. Try to determine the max end of borders (look at each corner) of the image before you proceed using this function.

--------3--------

Image Settings - Display - H Position

Settings as follows:

“H Position” = Move image within the TFT panel active area Horizontally (left/right), values from 0 to 100.

- Note: Default value is centered inside the active TFT panel area.

--------3--------

Image Settings - Display - V Position

Settings as follows:

“V. Position” = Move image within the TFT panel active area Vertically (up/down), values from 0 to 100.

- Note: Default value is centered inside the active TFT panel area.
Image Settings - Display - Clock

Adjust the horizontal frequency (clock) of the analog signal to improve visibility of the entire image. When it is adjusted, you will notice that the image will appear to be stretched and might in some situations start to flicker/scroll, at which point you must reverse the last adjustment to stop it from flickering/scrolling anymore. This function can be used for older signals that is not automatically detected by the internal display controller.

To adjust the Clock and Phase to a optimal setting it is recommended to display a image with alternating white and black lines by stepped by 1 pixels either vertically or horizontally. It is suggested to use a dedicated and external test pattern while adjusting.

- Note: Available for RGB/VGA mode only.

Image Settings - Display - Phase

Fine tune the data sampling position of the signal (impacts on image quality). This function will remove small transparent defects in typical characters where a portion seems to be more faint then the nearby black pixels. The faint pixels are always visible as a line from top to bottom (vertically). Note that this function is automatic and does not allow for manual values. It is suggested to use a dedicated and external test pattern while adjusting.

- Note: Available for RGB/VGA mode only.
OSD Menu Functions

---2--- Image Settings - Video Setup
*Available when Video Fullscreen only

Provides submenus where the following settings for Composite video signals are available:

---3--- Image Settings - Video Setup - Main MADI mode

Motion Adaptive De-Interlacing. Motion adaptive de-interlacing is a pixel-based two-phase process. Phase 1 involves the detection of motion and the generation of a motion value for each pixel. These pixel motion values are used as a measure of the current "degree of motion". In Phase 2, the pixel motion values are used to select the appropriate de-interlacing technique. As a result, areas of an image that are not moving will be fully static (flicker free) and moving objects will have smooth edges.

Set to either "Normal", "Adaptive" or "OFF".

● Note: Default is OFF

---3--- Image Settings - Video Setup - Noise Reduction

The media noise reduction block removes unwanted ringing and block noise from images that have undergone MPEG or JPEG compression and decompression. The two types of media noise that can be reduced are:

• Block Noise: MPEG encoders, in the presence of an almost flat area, can create a squared structure due to the discrete 8x8 squares that are used in the MPEG compression process. This creates a noticeable squared structure in the image. The process smoothen these square boundaries so they are not visible. The amount of smoothening is programmable between neighboring pixel values that will be smoothened. The amount of smoothening starts to decrease linearly from the maximum (defined by TO) to 0 (defined by 2 x TO) to avoid the hard switch effect of the smoothening applied.

• Mosquito Noise: This process smoothenes checker box and discrete noise artifacts referred to as Mosquito Noise around large edge transitions caused by MPEG encoders.

This submenu will give you the following choices:

---4--- Image Settings - Video Setup - Noise Reduction - Dynamic NR Mode

Dynamic NR (Noise Reduction) Mode can be set to either “High”, “Medium”, “Low”, “Adaptive” or “OFF”. This is the “strength” of how much noise to detect and automatically remove in order to enhance the overall image quality. The Block Noise process will be used.

● Note: Default is OFF

User Controls 39
**Image Settings - Video Setup - Noise Reduction - MPEG NR Mode**

MPEG NR (the generic coding of moving pictures and associated audio information) can be set to either "ON" or "OFF". This function will try to reduce noise as result from compressed/formatted MPEG video streams. This noise is often seen as larger blocks or containers of compressed pixels and is suitable to improve the visual performance of video feeds capable of outputting direct MPEG streams. The Block Noise process will be used.

- Note: Default is OFF

---

**Image Settings - Video Setup - Noise Reduction - Sharpness Noise Coring**

Adjust the clarity after Noise Reduction was applied to the video signal. Can be set to "High", "Medium", "Low", "Adaptive" or "OFF". The Mosquito Noise will be used.

- Note: Default is OFF

---

**Image Settings - Video Setup - Film Mode**

This function will analyze the resolution and frames per second information in the video feed and determine how to process/display each frame correctly (to avoid judder and staggering playback), also referenced as “pull down method”. This option should be chosen to secure that the video feed is at maximum quality and performance. 2:2 is suitable for PAL/SECAM signals, while 2:3 is suitable for NTSC signals. 2:2-2:3 will try to conform to both standards and may be suited in some cases for mixed incoming video feeds.

3:2 film enables sequences of 24 Hz original film content and convert this to an output of 48 Hz or 72 Hz vertical refresh rate. This feature reduces the noticeable uneven judder seen on a 3:2 film sequence that is converted to 60 Hz vertical refresh rate.

Set to either; “2:2”, “3:2”, “3:2-2:2” or “OFF”.

---

**Image Settings - Video Setup - DCDi**

DCDi® BY Faroudja low-angle Diagonal interpolation. In addition to the advanced de-interlacing capabilities mentioned in the previous sections, further image enhancement is achieved by applying special processing to a moving lowangle diagonal pattern in a video image. For motion video, the intra-field interpolation is done using the patented and highly acclaimed DCDi® (Directional Correlational De-Interlacing) algorithm by Faroudja®. Conventional Interpolation algorithms operate on the basis that the current pixel is related to the pixels above and below it. This is untrue of diagonal edges. Whenever an edge is not vertical, the way the current pixel depends on the angle of the edge is related to those diagonally above and below it. Hence, conventional vertical Interpolation algorithms work well on edges close to the horizontal and vertical directions. However, they will break down completely as the angles of edges become more diagonal, causing jagged edge artifacts. DCDi® by Faroudja computes and tracks the angles of edges and uses this information to optimally fill in the missing pixels, removing jagged edge artifacts.

Set to either "ON" or “OFF".
**Color Mode Settings**

Lets you adjust the color temperature (Kelvin degrees) of the image. This applies to the Main Source signal. Window overlays (PIP/PBP) and the OSD Menu overlay will be unaffected. Lower values make the image appear warmer, while higher values will make it appear cooler. The contents of these submenus are listed below.

Illustration (does not appear in menu): The Kelvin color temperature scale (approximate and symbolic):

![Kelvin color temperature scale](image_url)

| 1800K | 4000K | 5500K | 8000K | 12000K | 16000K |

|---2---|  

**Color Mode Settings - Color Temperature**

Set to either “9300K” (Cool, a blueish white), “8000K” (Neutral, a white close to natural light), “6500K” (Warn, a reddish white) or “User”, (only available when Full Menu is active).

|-----3-----|  

**Color Mode Settings - Color Temperature - User**

Allows individual adjustment of Red, Green and Blue color gains. The selected setting will be preserved for each signal input (DVI/RGB/CVBS...)

- Note: Value adjustable from 0 to 100. 50 is factory default.

|---2---|  

**Color Mode Settings - Gamma** *Available in “Full Mode” only + Video Fullscreen*

This will activate the stored gamma curve color compensation as well as the LED indicators or backlight brilliance used with ECDIS. Set to either “No Calibration”, “Calibration VGA” or “Calibration DVI”, where these represents the two storage locations for compensation data. When either of them are active, they will override the color temperature setting for the signal channel. Different signal channels can be set to different settings that will be preserved.

This function is suitable for use with external equipment. Color temperature will be disabled.

- Note: Default is No Calibration with Gamma 2.2 and 140nits.
Multi-PIP Settings

Lets you adjust how the Picture-in-Picture (PIP) or Picture-by-Picture (PBP) display mode is set up. The default position of the rectangle is set to upper left corner of the Active Display area. Note that this requires a valid incoming signal to be present in either the VGA or CVBS inputs. The contents of these submenus are listed below.

Multi-PIP Settings - PIP Mode

Settings as follows:

“PIP OFF” = Picture in Picture is inactive and the other PIP settings can not be accessed.

“PIP Child” = The Secondary Source will be displayed in a small frame as an overlay over the Main Source signal. When this function is activated a new menu item will appear under “PIP Mode” called “PIP Display”.

“PIP Split” = The Main Source and Secondary signal sources are shown side-by-side with the Main Source to the left and the Secondary Source to the right. Note that only 50% of each source is actually visible on screen (split in two). When this function is activated a new menu item will appear under “PIP Mode” called “PIP Display”.

“PIP Wide” = The Main Source and Secondary signal sources are shown side-by-side in widescreen mode with the Main Source to the left and the Secondary to the right. When this function is activated a new menu item will appear under “PIP Mode” called “PIP Display”.

● Note: Default is OFF

Multi-PIP Settings - PIP Display

When PIP Child mode is active, the size and position of the rectangle displaying the Secondary Source can be adjusted via the submenus below.

Multi-PIP Settings - PIP Display -- PIP Child Size

Settings as follows:

“PIP Size” = Adjust the full size (H and V) for Secondary Source, values from 0 to 7.

“PIP H-Size” = Adjust the Horizontal size for Secondary Source, values from -10 to +10.

“PIP V-Size” = Adjust the Vertical size for Secondary Source, values from -10 to +10.

● Note: Default value for all 3 functions is 0.
Multi-PIP Settings - PIP Position

When PIP Child mode is active, the size and position of the frame displaying the Secondary Source can be adjusted by means of submenus for size and position respectively below.

Settings as follows:

“PIP H-Position” = Adjust the Horizontal (left/right) position for Secondary Source, values from 0 to 100.

“PIP V-Position” = Adjust the Vertical (up/down) position for Secondary Source, values from 0 to 100.

Note: Default value for both functions is 0.

Multi-PIP Settings - Swap Source

Swaps the Main and Secondary source signals (if present) including adjustments you may have made, meaning that whatever is in Main Source will become the contents of the defined PIP rectangle, and contents of the PIP rectangle to become full screen.

Multi-PIP Settings - PIP Picture

When PIP mode is active, the picture appearance of the Secondary Source can be adjusted via the following settings:

Settings as follows:

“Brightness” = Adjust the black level (brightness) of the Secondary Source, values from 0 to 100. Default is 50.

“Contrast” = Adjust the contrast of the Secondary Source, values from 0 to 100. Default is 50.

“Saturation” = Adjust the overall color intensity of the Secondary Source, values from 0 to 100. Default is 50.

“Hue” = Adjust the Hue color properties of the Secondary Source, values from 0 to 100. Default is 50.

“Sharpness” = Adjust the sharpness of the Secondary Source, values from 0 to 24. Default is 12.
OSD Menu Functions

**OSD Settings**

Allows you to customize the visual appearance of the On Screen Display (OSD) menu, such as; position, transparency, time-out, assign hot keys, define access modes and save, load and recall favourite settings and more. The contents of these submenus are listed below.

---

**OSD Settings - OSD Position**

Settings as follows:

- "OSD H Position" = Place the OSD menu overlay Horizontally (left/right), values from 0 to 100.

- "OSD V Position" = Place the OSD menu overlay Vertically (up/down), values from 0 to 100.

*Note: Default position of the OSD menu overlay is in the lower left corner of the of the Active Display area. Default value for both functions is 100.*

---

**OSD Settings - Language**

Available OSD language to be used for all text and warnings that may appear.

Settings as follows:

- "Norsk" = Display OSD in Norwegian.
- "English" = Display OSD in English.
- "Français" = Display OSD in French.
- "Deutsch" = Display OSD in German.
- "Italiano" = Display OSD in Italian.
- "Español" = Display OSD in Spanish.
- "日本語" = Display OSD in Japanese.
- "簡體中文" = Display OSD in Simplified Chinese.

*Note: Current selected language is shown in green color. Default language is English.*

---

**OSD Settings - Presets**

Allow to work with Memory Presets (Recall/Save/Load) for OSD menu settings and overlays. The contents of the submenu is listed below.

Settings as follows:

- "Recall" = Reset back to factory defaults. Will override and restore all previous modified settings.
OSD Menu Functions

|--------3--------| OSD Settings - Presets - Save
|---3---|

Allows to save current state of all function and values to user defined presets. The contents of the submenu is listed below.

Settings as follows:

“User 1” = Save all OSD settings to User 1 slot.
“User 2” = Save all OSD settings to User 2 slot.
“User 3” = Save all OSD settings to User 3 slot.
“User 4” = Save all OSD settings to User 4 slot.
“User 5” = Save all OSD settings to User 5 slot.

|--------3--------| OSD Settings - Presets - Load
|---3---|

Allows to save current state of all function and values to user defined presets. The contents of the submenu is listed below.

Settings as follows:

“User 1” = Load all OSD settings from User 1 slot.
“User 2” = Load all OSD settings from User 2 slot.
“User 3” = Load all OSD settings from User 3 slot.
“User 4” = Load all OSD settings from User 4 slot.
“User 5” = Load all OSD settings from User 5 slot.

|---2---| OSD Settings - OSD Timer

Adjust the timeout in seconds that the OSD menu overlay is automatically exited and hidden from view including locking mode (see OSD Lock Mode/Full Mode on next page). This timeout is counted from last activity (navigation or adjusting parameters). The value is adjustable from 0 to 30 seconds.

● Note: Default timeout value is 10 seconds.

|---2---| OSD Settings - Transparent

Adjust the alpha blend also known as transparency of the OSD Menu overlay. It means that all signal inputs and PIP/PBP images show through the OSD Menu. It is used when important information on the display is necessary to be visible at all times.

● Note: Level adjustable from 0 to 7. 0 is factory default (no transparency/solid background color).
OSD Menu Functions

---2---

**OSD Settings - OSD Mode**

Configuring the OSD Mode to show as simplified/most common functions or advanced (full) setup.

**Settings as follows:**

"Simplified" = A few functions is not visible/available in this state. For most uses this is the preferred setting and are safe for the display functionality and continuous trusted operation on the unit.

"Full" = All functions and parameters is visible/available in this state. Some of the settings adjusted could impact on display functionality and image quality. Only experienced and qualified personnel should access and change parameters when in this mode. Also, more technical details about signals, frequency will be available. The layout of the OSD menu will also change to a slightly bigger window with more menus and functions available.

- **Note:** Learn how to navigate and enter the correct code, by reading the "OSD Keycode / OSD Lock Mode" introduction section earlier in this chapter.

- **Note:** When requesting a “Full” mode from a Simplified mode, the user are required to enter a key code. This code is factory preset to “362”. You can enter the code by using navigation and “MENU” to confirm. After a successful entering of the key code, the OSD menu will always be in this state during powered on. After a power off and on to the unit, the OSD Mode will be reverted back to “Simplified” mode.

---2---

**OSD Settings - OSD Lock Mode**

To prevent accidental or unwanted user intervention, you can set the behaviour of how the OSD menu is accessible by the user including adjusting brightness via the "(-) Brilliance (+)" symbols. Normally by factory default accessible by touching the “MENU” symbol on the front glass of the unit.

**Settings as follows:**

"Normal Mode" = Default accessible pop-up by touching the “MENU” symbol. For Non-ECDIS Compliant usage.

"Password Protect" = Ask for key code first (321) when the “MENU” symbol is touched on the front glass and before the OSD menu will appear. Required for ECDIS Compliance usage.

"Full Mode" = When activated: You will have to touch the “MENU” symbol for 5 seconds after which the key code requester will appear. Note that only the “MENU” symbol will activate the password request, all other touches on other symbols are ignored. After key code was entered and accepted, the OSD menu will appear in which case you have “x” seconds to use brilliance and power functions before all functions are deactivated again and returns to “Full Mode”.

x value is defined as OSD Timeout value (see previous page).

- **Note:** Learn how to navigate and enter the correct code, by reading the “OSD Keycode / OSD Lock Mode” introduction section earlier in this chapter.
OSD Menu Functions

---2---

OSD Settings - OSD Key Outdoor

To prevent accidental activation of Glass Display Control™ (GDC) touch functions, you can add an extra layer of security on how “sensitive” the touch detection operates. This applies for “MENU”, “(-) Brilliance (+)” and “Power Off” functions. The OSD Key Outdoor function is especially effective if the unit is located in a outside environment where rain drops could potentially trigger touch button functions. Note that this setting does not apply for fullscreen sized touch screen glasses.

Settings as follows:

“Off” = All touch symbols operates normally.

“On” = Touch symbols responds when you press and hold it for 5 seconds.

---2---

OSD Settings - Hot Key Assignment

Assign a commonly used OSD menu function to the available touch enabled Hot Keys which is located on the front display glass. The following functions are available to assign and most of them have a negative and positive counting logic. All of these functions are described before and after this segment in the manual.

Settings as follows (for both “Key 1” and “Key 2”):

“Brightness” = Increase/Decrease Brightness of the TFT panel (not backlight).

“PIP Size” = Increase/Decrease the size of the Picture-In-Picture overlay.

“Main Source” = Flip up/down through the available signal sources (to full screen).

“Second Source” = Flip up/down through the available signal sources (to PIP/PBP).

“PIP Mode” = Flip up/down through the PIP/PBP functions.

“Scaling” = Flip up/down through the scaling methods (Full, 1:1, Fill Aspect)

“Swap Source” = Swap the Main Source and Secondary Source appearance.

…”Test Pattern” = Display the internal test image overriding any signal inputs.

…”LED Drive” = Increase/Decrease the voltage level controlling LED Backlight which affects the overall brightness strength (not via TFT panel itself).

…”Language” = Flip up/down through available languages (real-time changes).

…”No Function” = Nothing will be activated when user touches Hot Keys on front glass.

Both Hot Keys performs the same action.

● Note: Default Hot Keys are assigned to “No Function”. You can assign different functions to “Key 1” and “Key 2”.

User Controls  47
OSD Menu Functions

Management Settings

Allows you to adjust overall settings for interaction/communication for the unit, such as scaling, zoom, timing of signals, adjust voltages for LED (which illuminate the front glass symbols), sensitivity for the touch control, VGA filter and Serial/Ethernet communication and more. The contents of these submenus are listed below.

|---2--- Management Settings - Graphic Scaling  *Available in “Full Mode” only |

Allow to scale the currently displayed full screen signal in various ways. The contents of the submenus is listed below.

|--------3-------- Management Settings - Graphic Scaling - Scaling |

All scaling will performed from center of active display area and outwards in all directions.

Settings as follows:

- **“Fill Screen”** = Zoom current full screen signal to fill the entire active display area. Aspect ratio is ignored, which means that picture may appear distorted or stretched.

- **“Fill to Aspect Ratio”** = Zoom current full screen signal to fill the entire active display area and preserve the aspect ratio. This means that you may notice black bars without any image information either on top/bottom or left/right of the centered image.

- **“1:1”** = Zoom current full screen signal to fill the entire active display area as 1:1 native pixel resolution. Example; if the incoming signal is a 800x600, on a 1600x1200 unit, the incoming signal will be shown 50% less in size and centered on screen. Aspect ratio is kept unchanged.

|--------3-------- Management Settings - Scaling - Zoom |

All zooming will performed from center of active display area and outwards in all directions.

Settings as follows:

- **“Zoom”** = Zoom the current full screen signal horizontally and vertically in equal steps. Values from 0 to 100.

  - Note: Values under or over 50, may cause blurry and unfocused imagery, since it overrides the external signal's 1.1 pixel information and properties. Default value is 50.
OSD Menu Functions

Management Settings - Graphic Scaling - Horizont Stretch
All stretching will performed from center of active display area and outwards in one direction.

Settings as follows:

“Horizont Stretch” = Zoom/stretch current full screen signal in Horizontal direction only (left and right). Values from 0 to 100.

● Note: Values under or over 50, may cause blurry and unfocused imagery, since it overrides the external signal’s 1.1 pixel information and properties. Default value is 50.

Management Settings - Graphic Scaling - Vertical Stretch
All stretch will performed from center of active display area and outwards in one direction.

Settings as follows:

“Vertical Stretch” = Zoom/stretch current full screen signal in Vertical direction only (up and down). Values from 0 to 100.

● Note: Values under or over 50, may cause blurry and unfocused imagery, since it overrides the external signal’s 1.1 pixel information and properties. Default value is 50.

Management Settings - Auto Adjustment
Allow to let the video controller always perform a Automatic Adjustment based on the detected properties in the incoming signal or when incoming signal sources changes it’s properties real time. It will scale and position incoming signal sources that has changed since the last detection was executed successfully. Set to either “ON” or “OFF”.

● Note: This function is the same as the manual function found in “Image Settings - Auto Position” earlier described. Default value is “OFF”.

User Controls 49
Use this if you are unable to find or detect the incoming full screen signal automatically (applies for Analog VGA and CVBS video signals only. A PIP or PBP configured signal is not supported). It may be a customized signal regarding resolution and refresh frequency. In these situations the custom signal sources can be searched upon or entered manually within the OSD menu and even stored conveniently. The contents of these submenus are listed below.

### Management Settings - Unknown Timing Search - Auto Mode

Try to determine the incoming signal by automatic detection routines which is based on a known list of properties for resolutions and frequency combinations that fall out, but between the most common industry standard set of resolutions/refresh frequencies.

**Settings as follows:**

- **"Display Size"** = Force the Aspect Ratio to either to 4:3, 5:4, 1:1, 16:9 or 16:10
- **"Execute"** = Choose to produce timing table, update the “Blind Mode Data” and refresh the screen condition using the data of the timing table. If this procedure seems to fail, use the “Blind Mode” below to enter values manually.

### Management Settings - Unknown Timing Search - Blind Mode

If you know the advanced properties of the incoming signal or want to troubleshoot a possible detected signal (that seem to have small deviations), you may try to adjust the values below and see the result in real time. These settings should be performed by a skilled technician or an individual that has the needed knowledge to do so. Internally these settings below are saved into a data register called “Timing Table”.

**Settings as follows:**

- **"Hor. Resolution"** = Set the Horizontal resolution of the timing table.
- **"Ver. Resolution"** = Set the Vertical resolution of the timing table.
- **"Total Hor. Line"** = Set the Total Horizontal Lines of the timing table.
- **"Hor. Blank Pixels"** = Set the Horizontal Start of timing table, (sync pulse + back porch).
- **"Ver. Blank Pixels"** = Set the Vertical Start of timing table, (sync pulse + back porch).
- **"Execute"** = Choose to produce timing table and refresh the screen condition using the data of the timing table.

*Note: You may experience fast, slow flickering or sliding lines during adjustments. This is normal, and gives the indication that a different setting may have to be adjusted also, since all these functions are connected to each other in order to create a stable signal that the video controller can display correctly.*
OSD Menu Functions

---3---
Management Settings - Unknown Timing Search - Save Timing
The current “Timing Table Data” that is currently visible in the “Blind Mode” or via the “Auto Mode” functions may now be saved to a user defined slot. Available save slots from 1 to 8. Saving “Time Table Data” may prove to be useful until the external equipment is either replaced or changed. If so, you should use the “Clear Timing” function below to remove any obsoleted “Timing Table Data” from time to time. Default save slot is 1.

---3---
Management Settings - Unknown Timing Search - Clear Timing
Will allow to clear “Timing Table Data” currently saved / or not saved, based on the “Save Timing” function above. You may clear save slots 1 to 8. Default chosen is 1.

---2---
Management Settings - LED Drive
The touch enabled symbols available on the front glass of the unit is backlight illuminated by LED technology. If you have the need to adjust the brightness strength of these LED (to conform with Night Vision situations), you may do so by adjusting this value in real time.

Settings as follows:

“LED Drive” = Adjust values from 0 to 31.

• Note: Default is 31

---2---
Management Settings - GDC Sensitivity *Available in “Full Mode” only
The touch enabled symbols known as GDC (Glass Display Control™) available on the front glass of the unit can be adjusted in sensitivity. It basically means that a small value requires a larger area to be covered longer over time, while a large value will require less smaller area to be covered in less time. If you set the value too low or too high, you may feel a difference in either increased responsiveness or the lack of such. By factory default, the most optimal value has been preset.

Settings as follows:

“GDC Sensitivity” = Adjust values from 0 to 100.

• Note: Default is model dependent and set by factory. Note that the difference between 0 and 100 is minimal, as it is not suitable to go beyond a fair responsiveness that could cause accidental triggering of functions to occur by nearby objects touching the glass (i.e. rain drops for instance, washing glass with cloth).

• Caution: If the sensitivity value was set very low, you may experience a increased occurrence of non-responsiveness which also affects accessing the correct menu function in order to re-adjust this value. It is therefore suggested as a last resort solution to reset this value via SCOM (Serial/Ethernet Communication) functionality instead by sending a “Reset Factory Default” (or “Load User Default”+Slot Number, if available and previously stored by using “Save User Default”+Slot Number) commands if you are unable to navigate the OSD menu.

Please review the appropriate Technical User Manual located here:

User Controls

IND100064-38
INB100519-1 (Rev 5)
Management Settings - Filter

Filter (applies for VGA1 signal input only) is a Signal Noise Reduction technique to enhance a possible weak or bad RGB/VGA signal. It will remove certain types of noise patterns typically apparent in close proximity of other electronic equipment with less or lack of proper shielding to prevent interference.

Settings as follows:

“Filter” = Set to either “ON” or “OFF”.

• Note: Default is “OFF”

Management Settings - VGA Out

Set to either “Enable” or “Disable”. More information available later.

Management Settings - VGA Sel

Set to either “Enable” or “Disable”. More information available later.
The unit allows for remote control (adjust brightness for example) and/or accessing internal information about the unit such as typenumber, serial number and more. To setup this feature, you first need to configure the Serial or Ethernet protocol properly to match your external equipment specifications. The contents of the submenus is listed below.

**Settings as follows:**

- **“RS232”** = Sets the internal communication to standard RS-232 protocol.
- **“2-wire RS-485”** = Sets the internal communication to RS-485 protocol (Half duplex).
- **“4-wire RS485/422”** = Sets the internal communication to RS-485/422 protocol (Full duplex).
- **“Address RS”** = Set the global unique channel/port ID for the unit, 16 ID’s available.
- **“IP Address”** = IP can be found Automatically or you can set the IP address manually (xxx.xxx.xxx.xxx) for Ethernet protocol by choosing “Fixed IP”.
- **“Download”** = Allows Factory Firmware upgrade for the unit via RS-232 Serial Communication.

*Note: Default mode is “RS232” protocol.*

Review also the “Pinout Assignments” chapter in this manual for additional help during preperation and/or installation of external equipment intended to communicate with.
OSD Menu Functions

Service

Will show various technical and unit related information, such as; Firmware versions, Elapsed Time, Internal Temperature, Fault Status and activation for the internal Test Pattern image useful for trouble-shooting. Some of these functions are static information while others are accessible. Whenever you are in contact with helpdesk or service personnel, they might require you to read back some of these values in order to precisely pinpoint any problem/question you should have with the unit or its functionality.

Information blocks as follows:

“GEV Firmware Rev” = Displays the firmware version of the GEV videocontroller. Example: “GEVHD-24 120120V2”

“CYP Firmware Rev” = Displays the firmware version of the touch enabled buttons. Example: “120119R0V01”

“Ethernet Firmware Rev” = Displays the firmware version of the Ethernet controller. Example: “E121003V1”

“Elapsed Time” = Shows the time elapsed in hours since first-time power on. Example: “180”

“Current Temperature” = Shows the internal temperature measured by onchip sensor. Example: “+027.0 C”, in Celcius Degrees.

Service - Fault Status

Will show detected Fault Status by measuring various internal values for “DVI Chip”, “NVRAM”, “DDC” and “TMP Sensor” during operation. Status is stated as either “OK” or “FAULT”. The contents of this submenu is listed below.

Fault Status as follows:

“DVI Chip” = Status for on-board Digital Visual Interface graphics chip processor.

“NVRAM” = Status for Non-volatile random-access memory, used to store parameters and settings.

“Ethernet” = Status for Ethernet/LAN communication chip controller.

“GDC” = Status for Glass Display Control™ (GDC) touch button controller.

“TMP Sensor” = Status for internal temperature measured by on-chip sensor.
Service - Test Pattern

Will show the internal test pattern with greyscales, colors and raster patterned boxes to check for deviations in the TFT panel/display controller behaviour. It is independent of any current resolution or specifications found in the signal inputs. The test pattern is generated internally in the display controller and is sent 1:1 directly to the TFT panel. It can be useful during trouble-shooting situations to determine the source of a display or connectivity problem regarding external equipment.

To active this function, touch the “MENU” button.

- Note: This function will not inform/report any deviations directly, you need to have the required technical expertise to interpret the test pattern displayed.

Service - Burn In

Sets the unit into “Burn In” mode and enables to write EDID data. More information to follow.
Specifications
**Specifications - HD 12T21 MMD-xxx-Fxxx**

All specifications are subject to change without prior notice!

<table>
<thead>
<tr>
<th><strong>TFT Technology:</strong></th>
</tr>
</thead>
<tbody>
<tr>
<td>• High Quality TFT with LED Backlight</td>
</tr>
<tr>
<td>• 12.1 inch viewable image size, Aspect Ratio 4:3</td>
</tr>
<tr>
<td>• TFT active-matrix liquid crystal panel</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th><strong>TFT Characteristics:</strong></th>
</tr>
</thead>
<tbody>
<tr>
<td>• Native Resolution : 1024 x 768</td>
</tr>
<tr>
<td>• Pixel Pitch (RGB) : 0.24 (H) x 0.24 (V) mm</td>
</tr>
<tr>
<td>• Response Time Standard : 35ms (typical), black to white</td>
</tr>
<tr>
<td>• Response Time High Bright : 19ms (typical), black to white</td>
</tr>
<tr>
<td>• Contrast Ratio Standard : 700:1 (typical)</td>
</tr>
<tr>
<td>• Contrast Ratio High Bright : 600:1 (typical)</td>
</tr>
<tr>
<td>• Light Intensity Standard : 500 cd/m² (typical)</td>
</tr>
<tr>
<td>• Light Intensity High Bright : 1000 cd/m² (typical)</td>
</tr>
<tr>
<td>• Viewable Angle High Bright : +/- 80 deg. (D/L/R), +/- 60 deg. (U) (typ)</td>
</tr>
<tr>
<td>• Viewable Angle Standard : +/- 80 deg. (Up/Down/Left/Right) (typical)</td>
</tr>
<tr>
<td>• Active Display Area : 245.76 (H) x 184.32 (V) mm</td>
</tr>
<tr>
<td>• Max Colors : 16.7 million</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th><strong>Power Specifications:</strong></th>
</tr>
</thead>
<tbody>
<tr>
<td>• Max Colors : 16.7 million</td>
</tr>
<tr>
<td>• Active Display Area : 245.76 (H) x 184.32 (V) mm</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th><strong>Power Supply options:</strong></th>
</tr>
</thead>
<tbody>
<tr>
<td>• 115/230VAC - 50/60Hz : HD 12T21 MMD-Cxx-Fxxx model</td>
</tr>
<tr>
<td>• 24 VDC (14VDC nominal) : HD 12T21 MMD-xx-Fxxx model</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th><strong>Power Consumption:</strong></th>
</tr>
</thead>
<tbody>
<tr>
<td>• Operating Standard : 21W (typ) - 60W (max)</td>
</tr>
<tr>
<td>• Operating High Bright : 29W (typ) - 60W (max)</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th><strong>Physical Considerations:</strong></th>
</tr>
</thead>
<tbody>
<tr>
<td>• 314.00 (W) x 272.00 (H) x 64.50 (D) mm</td>
</tr>
<tr>
<td>• 12.36” (W) x 10.71” (H) x 2.54” (D)</td>
</tr>
<tr>
<td>• 4 x M6 VESA mounting 280x150mm, Max 12mm deep</td>
</tr>
<tr>
<td>• Weight: 3.8kg / 8.4lbs</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th><strong>Signal Terminals:</strong></th>
</tr>
</thead>
<tbody>
<tr>
<td>• DVI-D Signal IN : 2 x 24p DVI (female)</td>
</tr>
<tr>
<td>• RGB Signal IN : 2 x 15p HD-D-SUB (female)</td>
</tr>
<tr>
<td>• Comp. Video IN : 3 x BNC connector (female)</td>
</tr>
<tr>
<td>• RGB Signal OUT : 1 x Phoenix Terminal Block 3.81, non-isolated+Buszer</td>
</tr>
<tr>
<td>• RGB Output Signal : 1 x 15p HD-SUB (female)</td>
</tr>
<tr>
<td>• If Touchscreen : 1 x USB TYPE A Connector (female)</td>
</tr>
<tr>
<td>• If Ethernet : 1 x RJ45 Connector for Remote Control</td>
</tr>
<tr>
<td>• SCOM RS-232 : 1 x 9p D-SUB (female)</td>
</tr>
<tr>
<td>• If Potmeter : 1 x 9p D-SUB (male)</td>
</tr>
<tr>
<td>• If COM Port : 1 x Phoenix Terminal Block 3.81, non-isolated+Buzzer</td>
</tr>
<tr>
<td>• Com. Video IN : 3 x BNC connector (female)</td>
</tr>
<tr>
<td>• SCOM RS-232 : 1 x 9p D-SUB (female)</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th><strong>Synchronization:</strong></th>
</tr>
</thead>
<tbody>
<tr>
<td>• Digital separate synchronization</td>
</tr>
<tr>
<td>• Composite synchronization</td>
</tr>
<tr>
<td>• Synchronization on green</td>
</tr>
<tr>
<td>• Auto detects VGA -&gt; XGA, interlaced and non interlaced</td>
</tr>
<tr>
<td>• Video Signal : Analog RGB 0.7Vp-p</td>
</tr>
<tr>
<td>• Input Impedance 75 Ohm</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th><strong>Environmental Considerations:</strong></th>
</tr>
</thead>
<tbody>
<tr>
<td>• Operating Temperature : -15 deg. C to +55 deg. C</td>
</tr>
<tr>
<td>• Humidity up to 95%</td>
</tr>
<tr>
<td>• Storage Temperature : -20 deg. C to +60 deg. C</td>
</tr>
<tr>
<td>• Humidity up to 95%</td>
</tr>
<tr>
<td>• 25°C. This is a necessary prerequisite for long life and low service costs.</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th><strong>User Controls:</strong></th>
</tr>
</thead>
<tbody>
<tr>
<td>• Power On/Off, On Screen Display Menu, Brightness Control (+/-)</td>
</tr>
<tr>
<td>• Hotkeys (left/right), Mode/Status Indicator (Service)</td>
</tr>
<tr>
<td>• Buzzer (not visible), Light Sensor (not visible)</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th><strong>Available Accessories:</strong></th>
</tr>
</thead>
<tbody>
<tr>
<td>• HD CMB SX1-A1 = 1 x Console Mount Kit</td>
</tr>
<tr>
<td>• HD 12BRD SX1-A1 = 1 x Mounting Bracket</td>
</tr>
<tr>
<td>• HD TMB SX1-A1 = 1 x Table Mount Bracket, EN60945 Tested*</td>
</tr>
</tbody>
</table>

For a full overview of typenumbers, please review the following link:

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**A P P R O V A L S & C E R T I F I C A T E S**

This product have been tested / type approved by the following classification societies:

- **IEC 60945 4th (EN 60945:2002)**
- **IACS E10**
- **ClassNK - Nippon Kaiji Kyokai (Pending)**
- **ABS - American Bureau of Shipping**
- **LR - Lloyd’s Register of Shipping (Pending)**

For more information please visit www.hatteland-display.com for the latest electronic version.
Specifications - HD 15T21 MMD-xxx-Fxxx

All specifications are subject to change without prior notice!

### TFT Technology:
- High Quality TFT with LED Backlight
- 15.0 inch viewable image size, Aspect Ratio 4:3
- TFT active-matrix liquid crystal panel

### TFT Characteristics:
- Native Resolution: 1024 x 768
- Pixel Pitch (RGB): 0.297 (H) x 0.297 (V) mm
- Response Time Standard: 8ms (typical), black to white
- Response Time Bright: 19ms (typical)
- Contrast Ratio Standard: 700:1 (typical)
- Contrast Ratio Bright: 800:1 (typical)
- Light Intensity Standard: 400 cd/m² (typical)
- Light Intensity Bright: 1000 cd/m² (typical)
- Viewable Angle Standard: +/- 80 deg. (Up/Down/Left/Right) (typical)
- Viewable Angle Bright: +/- 80 deg. (Up/Down/Left/Right) (typical)
- Viewable Area: 304.1 (H) x 228.1 (V) mm
- Max Colors: 16.7 million

### Power Specifications:
- Max Colors: 16.7 million
- Active Display Area: 304.1 (H) x 228.1 (V) mm
- Viewable Angle Standard: +/- 80 deg. (Up/Down/Left/Right) (typical)
- Light Intensity Standard: 400 cd/m² (typical)
- Contrast Ratio Standard: 700:1 (typical)
- Response Time Standard: 8ms (typical), black to white
- Viewable Angle Bright: +/- 80 deg. (Up/Down/Left/Right) (typical)
- Light Intensity Bright: 1000 cd/m² (typical)
- Contrast Ratio Bright: 800:1 (typical)
- Response Time Bright: 19ms (typical)

### Physical Considerations:
- Weight: 4.9kg / 10.8lbs

### Signal Terminals:
- DVI-D Signal IN: 2 x 24p DVI (female)
- RGB Signal IN: 2 x 15p HD D-Sub (female)
- Comp. Video IN: 3 x BNC connector (female)
- SCOM RS-422/485: 1 x Phoenix Terminal Block 3.81, non-isolated=BUZZER
- RGB Signal OUT: 1 x 15p HD D-Sub (female) - Clone of RGB IN*
- IF Touchscreen: 1 x USB TYPE A Connector (female)
- Ethernet: 1 x RJ45 Connector for Remote Control
- SCOM RS-232: 1 x 9p D-SUB (female) - non-isolated
- Potmeter: 1 x 9p D-SUB (male) - (Potentiometer IN, +5VDC OUT, BRT +/- IN)
- AC Power IN: 1 x Std IEC Inlet
- DC Power IN: 1 x 2p Phoenix M5ST 2,5/2-GF-5,08 TH

### Synchronization:
- Digital separate synchronization
- Composite synchronization
- Synchronization on green
- Video Signal: Analog RGB 0.7Vp-p
- Input Impedance: 75 Ohm

### Supported Signals:
- VGA: 640 x 480 (including 640 x 350)
- SVGA: 800 x 600 (including 720 x 400)
- XGA: 1024 x 768*

### Resolutions:
- Interlaced: HD, NTSC, PAL and SECAM video
- Composite video

### Video Signals:
- Vertical: 60 Hz* to 85 Hz
- Horizontal: 31.5 kHz to 91.1 kHz
- Synchronization Range:
  - Horizontal: 31.5 kHz to 91.1 kHz
  - Vertical: 60 Hz* to 85 Hz

### Supported Signals:
- VGA: 640 x 480 (including 640 x 350)
- SVGA: 800 x 600 (including 720 x 400)
- XGA: 1024 x 768*

### Video Signals:
- Interlaced: HD, NTSC, PAL and SECAM video
- Composite video

### Power Specifications:
- Multi-power Supply:
  - 115&230VAC - 60/50Hz + 24 VDC - HD 15T21 MMD-Mxx-Fxxx
  - Note: You may connect either AC power or DC power or both. In case both sources are connected, power will be sourced from the AC input. If AC input is lost, there will be an uninterrupted switch over to DC input.

### Power Consumption:
- Operating Standard: 22W (typ) - 60W (max)
- Operating High Bright: 34W (typ) - 60W (max)
- Operating Bright: 34W (typ) - 60W (max)

### Available Accessories:
- HD CMB SX1-A1 = 1 x Console Mount Kit
- HD 15BRD SX1-A1 = 1 x Mounting Bracket
- HD TMB SX1-A1 = 1 x Table Mount Bracket, EN60945 Tested*
- Please see user manual/datasheet for more information

### Factory Options:
- Projected Capacitive Touch Screen (Multitouch, USB interface)
- Optical Bonding Technology
- Sunlight Readable / High Bright (Includes Optical Bonding) model

* Release date to be confirmed. Please contact us for more information.

For a full overview of typenumbers, please review the following link:

For comprehensive specifications and configuration options, please refer to the latest product datasheets.

### APPROVALS & CERTIFICATES

This product has been tested / type approved by the following classification societies:

- IACS E10
- DNV - Det Norske Veritas
- ClassNK - Nippon Kaiji Kyokai (Pending)
- ABS - American Bureau of Shipping
- LR - Lloyd's Register of Shipping (Pending)

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**59**
Specifications - HD 17T21 MMD-xxx-Fxxx

All specifications are subject to change without prior notice!

TFT Technology:
- High Quality TFT with LED Backlight
- 17.0 inch viewable image size, Aspect Ratio 5:4
- TFT active-matrix liquid crystal panel

TFT Characteristics:
- Native Resolution : 1280 x 1024
- Pixel Pitch (RGB) : 0.264 (H) x 0.264 (V) mm
- Response Time : 5ms (typical), "black" to "white"
- Contrast Ratio : 1000:1 (typical)
- Light Intensity Standard : 350 cd/m² (typical)
- Light Intensity High Bright : 1000 cd/m² (typical)
- Viewable Angle : +/- 80 deg. (typical) (Up/Down/Left/Right)
- Active Display Area : 337.92 (H) x 270.336 (V) mm
- Max Colors : 16.7 million
- Recommended for optimal picture quality
- Input Impedance 75 Ohm
- Video Signal : Analog RGB 0,7Vp-p
- Auto detects VGA -> SXGA, interlaced and non interlaced
- Synchronization on green
- Composite synchronization
- Digital separate synchronization
- Viewable Angle : (Up/Down/Left/Right)
- Pixel Pitch (RGB) : 0.264 (H) x 0.264 (V) mm
- Native Resolution : 1280 x 1024
- Light Intensity : 1000 cd/m² (typical)
- Contrast Ratio : 1000:1 (typical)
- Response Time : 5ms (typical), "black" to "white"
- Operating Temperature : -15 deg. C to +55 deg. C
- Operating Humidity : up to 95%
- Operating Temperature : -20 deg. C to +60 deg. C
- Operating Humidity : up to 95%
- IP Rating : Protection: IP66 front - IP22 rear (EN60529)
- Storage : Temperature -20 deg. C to +60 deg. C
- Storage Humidity : up to 95%
- Power Consumption : Operating Standard : 32W (typ) - 60W (max)
- Power Consumption : Operating High Bright : TBD W (typ) - 60W (max)
- Weight : 6.2kg / 13.6lbs
- Weight : 6.2kg / 13.6lbs

Physical Considerations:
- 390.00 (W) x 351.00 (H) x 73.50 (D) mm
- 15.35° (W) x 13.82° (H) x 2.89° (D)
- 4 x M6 VESA mounting 280x150mm, Max 12mm deep
- Weight : 6.2kg / 13.6lbs

Signal Terminals:
- DVI-D Signal IN : 2 x 24p DVI (female)
- RGB Signal IN : 2 x 15p HD D-SUB (female)
- Comp. Video IN : 3 x BNC Connector (female)
- RGB Signal OUT : 2 x 15p HD D-SUB (female) - Clone of RGB IN*
- IF Touchscreen : 1 x USB TYPE-A Connector (female)
- Ethernet : 1 x RJ45 Connector for Remote Control
- SCOM RS-232 : 1 x 9p D-SUB (female) non-isolated
- Potmeter : 1 x 9p D-SUB (male) (Potentiometer IN, +5VDC OUT, BRT +/- IN)
- AC Power IN : 1 x Std IEC Inlet
- DC Power IN : 1 x 2p Phoenix MSTB 2,5/2-GF-5,08 THT

*Recommended for optimal picture quality

Synchronization Range:
- Horizontal : 31.5 kHz to 91.1 kHz
- Vertical : 60 Hz* to 85 Hz

Compass Safe Distance: HD 17T21 MMD-xxx-Fxxx Standard: 125cm Steering: 75cm

Environmental Considerations:
- Temperature : -15 deg. C to +55 deg. C
- Humidity : up to 95%
- Temperature : -20 deg. C to +60 deg. C
- Humidity : up to 95%

Safety Considerations:
- IP Rating : Protection: IP66 front - IP22 rear (EN60529)
- Compass Safe Distance: HD 17T21 MMD-xxx-Fxxx Standard: 125cm Steering: 75cm

Approvals & Certificates
This product have been tested / type approved by the following classification societies:

IEC 60945 4th (EN 60945:2002)
GL - Germanischer Lloyd
CCS - China Classification Society (Pending)

IACS E10
DNV - Det Norske Veritas
BV - Bureau Veritas

ClassNK - Niipon Kaiji Kyokai (Pending)
ABS - American Bureau of Shipping
LR - Lloyd's Register of Shipping (Pending)

Available Accessories:
- HD CMG SKI-A1 = 1 x Console Mount Kit
- HD 17BRD SK1-A1 = 1 x Mounting Bracket
- HD TMB SKI-B1 = 1 x Table Mount Bracket. EN60945 Tested*
- Please see user manual/datasheet for more information

Factory Options:
- Projected Capacitive Touch Screen (Multitouch, USB interface)
- Optical Bonding Technology
- Sunlight Readable / High Bright (includes Optical Bonding) model
- Color Calibrated models (ECDIS)

* Release date to be confirmed. Please contact us for more information.

For a full overview of typenumbers, please review the following link:
**Specifications - HD 19T21 MMD-xxx-Fxxx**

**TFT Technology:**
- High Quality TFT with LED Backlight
- 19.0 inch viewable image size, Aspect Ratio 5:4
- TFT active-matrix liquid crystal panel
- MVA (Multi-domain Vertical Alignment) LCD Technology

**TFT Characteristics:**
- Native Resolution: 1280 x 1024
- Pixel Pitch (RGB): 0.294 (H) x 0.294 (V) mm
- Response Time: 20ms (typical), "black" to "white"
- Contrast Ratio: 1000:1 (typical)
- Light Intensity Standard: 300 cd/m² (typical)
- Viewable Angle: +/- 89 deg. (typical) (Up/Down/Left/Right)
- Viewable Active Display Area: 376.32 (H) x 301.056 (V) mm
- Light Intensity High Bright: 800 cd/m² (typical)
- Pixel Pitch (RGB): 0.294 (H) x 0.294 (V) mm
- Native Resolution: 1280 x 1024
- MVA (Multi-domain Vertical Alignment) LCD Technology
- TFT active-matrix liquid crystal panel
- 19.0 inch viewable image size, Aspect Ratio 5:4
- High Quality TFT with LED Backlight
- 16.7 million colors
- Operating Temperature: -15 deg. C to +55 deg. C
- Storage Temperature: -20 deg. C to +60 deg. C
- Humidity: Up to 95%
- Altitude: Up to 2000 m
- IP Rating: Protection: IP66 front - IP22 rear (EN60529)

**Power Specifications:**
- Multi-power Supply: 115/230VAC - 50/60Hz + 24 VDC - HD 19T21 MMD-Mxx-Fxxx
- 429.00 (W) x 382.00 (H) x 74.50 (D) mm
- 16.89" (W) x 15.04" (H) x 2.93" (D)
- 4 x M6 VESA mounting 280x150mm, Max 12mm deep
- Weight: 7.8kg / 17.2lbs

**Signal Terminals:**
- DVI-D Signal IN: 2 x 24p DVI (female)
- RGB Signal IN: 2 x 15p HD D-SUB (female)
- Comp. Video IN: 3 x BNC Connector (female)
- RGB Signal OUT: 1 x 15p HD D-SUB (female) - Clone of RGB IN*
- IF Touchscreen: 1 x USB TYPE-A Connector (female)
- Ethernet: 1 x RJ45 Connector for Remote Control
- SCOM RS-232: 1 x 9p D-SUB (female) - non-isolated
- Potmeter: 1 x 9p D-SUB (male) - Potmetertron IN, +5VDC OUT, BRT +/- IN
- AC Power IN: 1 x Std IEC Inlet
- DC Power IN: 1 x 2p Phoenix M5STB 2,5/2-GF-5,08 TH

**Synchronization:**
- Digital separate synchronization
- Composite synchronization
- Synchronization on green
- Auto detects VGA -> SXGA, interlaced and non interlaced
- Video Signal: Analog RGB 0.7Vp-p
- Input Impedance: 75 Ohm

**Supported Signals:**
- Resolutions:
  - VGA: 640 x 480 (including 640 x 350)
  - SVGA: 800 x 600 (including 720 x 400)
  - XGA: 1024 x 768
  - SXGA: 1280 x 1024* *(Recommended for optimum picture quality)

**Video Signals:**
- Interlaced HDTV, NTSC, PAL and SECAM video
- Composite video

**Supporting Documents:**
- User Manual
- Datasheet

**Physical Considerations:**
- Compass Safe Distance: HD 19T21 MMD-xxx-Fxxx Standard: 125cm Steering: 75cm
- IP Rating: Protection: IP66 front - IP22 rear (EN60529)

**Environmental Considerations:**
- Operating Temperature: -15 deg. C to +55 deg. C
- Storage Temperature: -20 deg. C to +60 deg. C
- Humidity: up to 95%
- IP Rating: Protection: IP66 front - IP22 rear (EN60529)

**Safety Considerations:**
- Even although the test conditions for bridge units provide for a maximum operating temperature of 55°C, continuous operation of all electronic components should, if possible, take place at ambient temperatures of only 25°C. This is a necessary prerequisite for long life and low service costs.

**Available Accessories:**
- HD CMB SX1-A1 = 1 x Console Mount Kit
- HD TMB SX1-B1 = 1 x Table Mount Bracket, EN6045 Tested*
- Please see user manual/datasheet for more information

**Factory Options:**
- Projected Capacitive Touch Screen (Multitouch, USB interface)
- Optical Bonding Technology
- Sunlight Readable / High Bright (Includes Optical Bonding) model
- Color Calibrated models (ECDIS)

**User Controls:**
- Buzzer (not visible), Light Sensor (not visible)
- Hotkeys (left/right), Mode Status Indicators (ECDIS, Service)
- Power On/Off, On Screen Display Menu, Brightness Control (+/-)
- Touchscreen (Multitouch, USB interface)

**Approvals & Certificates:**
- This product has been tested / type approved by the following classification societies:
  - GL - Germanischer Lloyd
  - CCS - China Classification Society (Pending)
  - BV - Bureau Veritas
  - IACS E10
  - DNV - Det Norske Veritas
  - ClassNK - Nippon Kaiji Kyokai (Pending)
  - ABS - American Bureau of Shipping
  - LR - Lloyd’s Register of Shipping (Pending)

* Release date to be confirmed. Please contact us for more information.

For a full overview of typenumbers, please review the following link:
Specifications - HD 24T21 MMD-xxx-Fxxx

All specifications are subject to change without prior notice!

TFT Technology:
- High Quality TFT with LED Backlight
- 24.0 inch viewable image size, Widescreen, Aspect Ratio 16:9
- TFT active-matrix liquid crystal panel, RGB vertical stripe
- MVA (Multi-domain Vertical Alignment) LCD Technology

TFT Characteristics:
- Native Resolution : 1920 x 1080 (FHD)
- Pixel Pitch (RGB) : 0.276 (H) x 0.276 (V) mm
- Response Time : 25 ms (typical), "black" to "white"
- Contrast Ratio : 3000:1 (typical)
- Brightness (High) : TBD
- Brightness (Standard) : 300 cd/m² (typical)
- Viewable Angle: +/- 89 deg. (typical) (Up/Down/Left/Right)
- Viewable Active Display Area : 531.36 (H) x 298.89 (V) mm
- Pixel Pitch (RGB) : 0.276 (H) x 0.276 (V) mm
- Native Resolution : 1920 x 1080 (FHD)
- MVA (Multi-domain Vertical Alignment) LCD Technology
- TFT active-matrix liquid crystal panel, RGB vertical stripe
- 24.0 inch viewable image size, Widescreen, Aspect Ratio 16:9
- High Quality TFT with LED Backlight

Power Specifications:
- Max Colors : 16.7 million
- Operating High Bright : TBD W (typ) - 125W (max)
- Operating Standard : 49W (typ) - 125W (max)
- Operating High Bright : TBD W (typ) - 125W (max)
- Operating Standard : 49W (typ) - 125W (max)
- Power Consumption:
  - Operating Standard : 49W (typ) - 125W (max)
  - Operating High Bright : TBD W (typ) - 125W (max)
- Multi-power Supply:
  - 115V/230VAC - 50/60Hz + 24 VDC - HD 24T21 MMD-Mxx-Fxxx
  - 599.00 (W) x 384.00 (H) x 70.00 (D) mm
  - 23.15" (W) x 15.12" (H) x 2.76" (D)
  - 4 x M6 VESA mounting 280x150mm, Max 12mm deep
  - Weight: TBD kg

Syncronization:
- Digital separate synchronisation
- Composite synchronisation
- Synchronisation on green
- Auto detects VGA -> WUXGA, interlaced and non interlaced
- Video Signal : Analog RGB 0,7Vp-p
- Input Impedance 75 Ohm

Synchronization Range:
- Horizontal : 31.5 kHz to 91.1 kHz
- Vertical : 60 Hz* to 85 Hz

Supported Signals:
- Resolutions:
  - VGA : 640 x 480 (including 640 x 350)
  - SVGA : 800 x 600 (including 720 x 400)
  - XGA : 1024 x 768
  - SXGA : 1280 x 1024
  - UXGA : 1600 x 1200
  - FHD : 1920 x 1080*
  - WUXGA : 1920 x 1200
  - Recommended for optimal picture quality

Video Signals:
- Interlaced HDTV, NTSC, PAL and SECAM video
- Composite video

Physical Considerations:
- Compass Safe Distance: HD 24T21 MMD-xxx-Fxxx
  - Standard: 70cm
  - Steering: 45cm

Signal Terminals:
- DVI-D Signal IN : 2 x 24p DVI (female)
- RGB Signal IN : 2 x 15p HD D-SUB (female)
- RGB Signal OUT : 2 x 15p HD D-SUB (female) - Clone of RGB IN*
- IF Touchscreen : 1 x USB TYPE A Connector (female)
- Ethernet : 1 x RJ45 Connector for Remote Control
- SCOM RS-232 : 1 x 9p D-SUB (male) - non-isolated
- Potmeter : 1 x 9p D-SUB (male)
  - (Potentiometer IN, +5VDC OUT, BRT +/- IN)
- AC Power IN : 1 x Std IEC Inlet
- DC Power IN : 1 x 2p Phoenix M16-2,5/2-GF-5,08 THT

User Controls:
- Power On/Off, On Screen Display Menu, Brightness Control (+/-)
- Hotkeys (left/right), Mode Status Indicators (ECDIS, Service)
- Buzzer (not visible), Light Sensor (not visible)

Environmental Considerations:
- Operating Temperature -15 deg. C to +55 deg. C
- Humidity up to 95%
- Storage Temperature -20 deg. C to +60 deg. C
- Humidity up to 95%
- IP Rating: Protection: IP66 front – IP22 rear (EN60529)

Safety Considerations:
- Even although the test conditions for bridge units provide for a maximum operation temperature of 55°C, continuous operation of all electronic components should, if possible, take place at ambient temperatures of only 25°C. This is a necessary prerequisite for long life and low service costs.

Available Accessories:
- HD CMB SX1-B1 = 1 x Console Mount Kit
- HD TMB SX1-C1 = 1 x Table Mount Bracket, EN60945 Tested
  Please see user manual/datasheet for more information

Factory Options:
- Projected Capacitive Touch Screen (Multitouch, USB interface)
- Optical Bonding Technology
- Sunlight Readable / High Bright (includes Optical Bonding) model*
- Color Calibrated models (ECDIS)

For a full overview of typenumbers, please review the following link:

APPROVALS & CERTIFICATES
This product have been tested / type approved by the following classification societies:

IEC 60945 4th (EN 60945:2002)
GL - Germanischer Lloyd
CCS - China Classification Society (Pending)

IACS E10
DNV - Det Norske Veritas
BV - Bureau Veritas

ClassNK - Nippon Kaiji Kyokai (Pending)
ABS - American Bureau of Shipping
LRS - Lloyd’s Register of Shipping (Pending)

For a full overview of typenumbers, please review the following link:
### Specifications - HD 26T21 MMD-xxx-Fxxx

All specifications are subject to change without prior notice!

#### TFT Technology:
- High Quality TFT with CCFL Backlight
- 25.54 inch viewable image size, Widescreen, Aspect Ratio 16:10
- 5-MVA, Active Matrix, Thin Film Transistor (TFT)
- RGB Vertical Stripe

#### TFT Characteristics:
- Native Resolution: 1920 x 1200
- Pixel Pitch (RGB): 0.2865 (H) x 0.2865 (V) mm
- Response Time: 8 ms (typical), "gray" to "gray"
- Contrast Ratio: 1500:1 (typical)
- Light Intensity High Bright: TBD
- Viewable Active Area: 550.08 (H) x 343.8 (V) mm
- Max Colors: 16.7 million

#### Physical Considerations:
- Light Intensity Standard: 350 cd/m² (typical)
- Contrast Ratio: 1500:1 (typical)
- Response Time: 8 ms (typical), "gray" to "gray"
- Pixel Pitch (RGB): 0.2865 (H) x 0.2865 (V) mm
- Native Resolution: 1920 x 1200
- RGB Vertical Stripe
- S-MVA, Active Matrix, Thin Film Transistor (TFT)
- 25.54 inch viewable image size, Widescreen, Aspect Ratio 16:10
- High Quality TFT with CCFL Backlight
- Max Colors: 16.7 million

#### Power Specifications:
- Operating AC/DC: 107W (typ) - 125W (max)

#### Signal Terminals:
- DVI-D Signal IN: 2 x 24p DVI (female)
- RGB Signal IN: 2 x 15p HD-D-SUB (female)
- Comp. Video IN: 3 x BNC Connector (female)
- RGB Signal OUT: 1 x 15p HD-D-SUB (female) - Clone of RGB IN*
- IF Touchscreen: 1 x USB TYPE A Connector (female)
- Ethernet: 1 x RJ45 Connector for Remote Control
- SCOM RS-232: 1 x 9p D-SUB (female) - non-isolated
- Potmeter: 1 x 9p D-SUB (male) - (Potentiometer IN, +5VDC OUT, BRT +/- IN)
- AC Power IN: 1 x Std IEC Inlet
- DC Power IN: 1 x 2p Phoenix MSTB 2,5/2-GF-5,08 THT

* Recommended for optimal picture quality

#### Video Signals:
- Vertical: 60 Hz* to 85 Hz
- Horizontal: 31.5 kHz to 91.1 kHz

#### Synchronization:
- Digital separate synchronization
- Composite synchronization
- Synchronization on green
- Auto detects VGA -> WVUXGA, interlaced and non interlaced
- Video Signal: Analog RGB 0.7Vp-p
- Input Impedance 75 Ohm
- Recommended for optimal picture quality

#### Supported Signals:
- Resolutions:
  - VGA: 640 x 480 (including 640 x 350)
  - SVGA: 800 x 600 (including 720 x 400)
  - XGA: 1024 x 768
  - SXGA: 1280 x 1024
  - UXGA: 1600 x 1200
  - WXGA: 1920 x 1200*

* Recommended for optimal picture quality

#### User Controls:
- Power On/Off, On Screen Display Menu, Brightness Control (+/-)
- Hotkeys (left/right), Mode Status Indicators (ECDIS, Service)
- Buzzer (not visible), Light Sensor (not visible)

#### Environmental Considerations:
- Operating: Temperature -15 deg. C to +55 deg. C
- Humidity up to 95%
- Storage: Temperature -20 deg. C to +60 deg. C
- Humidity up to 95%
- IP Rating: Protection: IP66 front – IP22 rear (EN60529)
- Compass Safe Dist.: HD26T21MMD-xxx-Fxxx - Std: 130cm Steering: 70cm

#### Environmental Considerations:
- Operating: Temperature -15 deg. C to +55 deg. C
- Humidity up to 95%
- Storage: Temperature -20 deg. C to +60 deg. C
- Humidity up to 95%
- IP Rating: Protection: IP66 front – IP22 rear (EN60529)
- Compass Safe Dist.: HD26T21MMD-xxx-Fxxx - Std: 130cm Steering: 70cm

#### Safety Considerations:
- Even although the test conditions for bridge units provide for a maximum operating temperature of 55°C, continuous operation of all electronic components should, if possible, take place at ambient temperatures of only 25°C. This is a necessary prerequisite for long life and low service costs.

#### Available Accessories:
- HD CMB SX1-C1 = 1 x Table Mount Bracket. EN60945 Tested
- HD TMB SX1-C1 = 1 x Console Mount Kit
- Please see user manual/datasheet for more information

#### Factory Options:
- Capacitive Touch Screen (USB interface)*
- Optical Bonding Technology
- Sunlight Readable / High Bright (includes Optical Bonding) model*
- Color Calibrated models (ECDIS)
- Single AC Power 115&230VAC - 50/60Hz Input

* Release date to be confirmed. Please contact us for more information.

For a full overview of typenumbers, please review the following link:

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### APPROVALS & CERTIFICATES

This product have been tested / type approved by the following classification societies: (*=pending)

- IACS E10 - ABS - American Bureau of Shipping
- ClassNK - Nippon Kajii Kyokai*
- CCS - China Classification Society*
- GL - Germanischer Lloyd
- BV - Bureau Veritas

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IND100129-154 INB100519-1 (Rev 5)
Technical Drawings
Technical Drawings - Accessories
Console Mount Kit 12”, 15”, 17”, 19”
Dimensions might be shown with or without decimals and indicated to mm (inch) tolerance on drawings is +/- 1mm. For accurate measurements, check relevant DWG file.

SALES DRAWING HD 24'T21 STD-MA-1-FAFA

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Console Mounting 24”
Appendixes
Pinout Assignments

ID’s (1,2,3,A,B) denotes where connector is (by factory default) or may be available (through factory customization). Note that some combinations may not be possible due to space restrictions. List also valid for customized models.
All pin out assignments are seen from users Point of View (POV) while looking straight at the connector. Some connectors are not available on certain units due to product range specifications. Please review the dedicated datasheet or technical drawings for your actual unit to identify and determine the presence of desired connector.

1. Available for MMD (Maritime Multi Displays) units.
2. Available for STD (Industrial Standard Displays) units.
3. Available for MMC (Maritime Multi Computers / Panel Computers) units.
A. For 8/13 inch sizes only
B. For 12/15/17/19/24/26 inch sizes only

---

**8 pin RJ45 10/100/1000mbps LAN/Ethernet**

<table>
<thead>
<tr>
<th>Pin</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>D0P+</td>
</tr>
<tr>
<td>2</td>
<td>D0N-</td>
</tr>
<tr>
<td>3</td>
<td>D1P+</td>
</tr>
<tr>
<td>4</td>
<td>D1N-</td>
</tr>
<tr>
<td>5</td>
<td>D2P+</td>
</tr>
<tr>
<td>6</td>
<td>D2N-</td>
</tr>
<tr>
<td>7</td>
<td>D3P+</td>
</tr>
<tr>
<td>8</td>
<td>D3N-</td>
</tr>
</tbody>
</table>

**5 pin PS/2 KEYBOARD**

<table>
<thead>
<tr>
<th>Pin</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
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</tr>
<tr>
<td>2</td>
<td>Not Connected</td>
</tr>
<tr>
<td>3</td>
<td>Ground</td>
</tr>
<tr>
<td>4</td>
<td>Vcc +5V</td>
</tr>
<tr>
<td>5</td>
<td>Keyboard Clock</td>
</tr>
</tbody>
</table>

**5 pin PS/2 MOUSE**

<table>
<thead>
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<th>Pin</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>Not Connected</td>
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<tr>
<td>2</td>
<td>Not Connected</td>
</tr>
<tr>
<td>3</td>
<td>Ground</td>
</tr>
<tr>
<td>4</td>
<td>Vcc +5V</td>
</tr>
<tr>
<td>5</td>
<td>Mouse Clock</td>
</tr>
</tbody>
</table>

**4 pin USB TYPE B**

<table>
<thead>
<tr>
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</thead>
<tbody>
<tr>
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</tr>
<tr>
<td>2</td>
<td>Not Connected</td>
</tr>
<tr>
<td>3</td>
<td>Positive Data</td>
</tr>
<tr>
<td>4</td>
<td>Ground</td>
</tr>
</tbody>
</table>

**4 pin USB TYPE A**

<table>
<thead>
<tr>
<th>Pin</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>VCC +5V</td>
</tr>
<tr>
<td>2</td>
<td>Not Connected</td>
</tr>
<tr>
<td>3</td>
<td>Negative Data</td>
</tr>
<tr>
<td>4</td>
<td>Ground</td>
</tr>
</tbody>
</table>

**1 pin RCA/BNC COMP. VIDEO**

<table>
<thead>
<tr>
<th>Pin</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>Video Signal</td>
</tr>
<tr>
<td>2</td>
<td>Ground Shield</td>
</tr>
</tbody>
</table>

---

Appendix 80
## Pinout Assignments

### 9 pin DSUB Serial COM RS-232 non-isolated

- **PIN 01**: BUZ+ Buzzer Control Positive*
- **PIN 02**: TxD Transmit Data
- **PIN 03**: RxD Receive Data
- **PIN 04**: DTR Data Terminal Ready
- **PIN 05**: GND Ground
- **PIN 06**: DSR Data Set Ready
- **PIN 07**: RTS Request To Send
- **PIN 08**: CTS Clear To Send
- **PIN 09**: BUZ- Buzzer Control Negative*

*Wake On Ring is not enabled

### 9 pin DSUB Serial COM RS-485/RS-422

- **PIN 01**: Res. Reserved, do not connect
- **PIN 02**: Res. Reserved, do not connect
- **PIN 03**: Data+ Data Positive
- **PIN 04**: Data- Data Negative
- **PIN 05**: GND Signal Ground
- **PIN 06**: N/C No internal connection
- **PIN 07**: N/C No internal connection
- **PIN 08**: N/C No internal connection
- **PIN 09**: N/C No internal connection

### 9 pin DSUB Serial COM RS-422 Full Duplex Mode

- **PIN 01**: TxD- Transmit Data Negative
- **PIN 02**: TxD+ Transmit Data Positive
- **PIN 03**: RxD- Receive Data Negative
- **PIN 04**: RxD+ Receive Data Positive
- **PIN 05**: GND Signal Ground
- **PIN 06**: N/C No internal connection
- **PIN 07**: N/C No internal connection
- **PIN 08**: N/C No internal connection
- **PIN 09**: N/C No internal connection

### 9 pin DSUB Serial COM RS-232 non-isolated

- **PIN 01**: DCD Data Carrier Detect
- **PIN 02**: RxD Receive Data
- **PIN 03**: TxD Transmit Data
- **PIN 04**: DTR Data Terminal Ready
- **PIN 05**: GND Signal Ground
- **PIN 06**: DSR Data Set Ready
- **PIN 07**: RTS Request To Send
- **PIN 08**: CTS Clear To Send
- **PIN 09**: RI Ring Indicator

### 15 pin DSUB High Density Analog RGB/VGA

- **PIN 01**: RED Red, analog
- **PIN 02**: GREEN Green, analog
- **PIN 03**: BLUE Blue, analog
- **PIN 04**: ID2/RES Reserved for monitor ID bit 2 (grounded)
- **PIN 05**: GND Digital ground
- **PIN 06**: RED RTN Analog ground red
- **PIN 07**: GREEN RTN Analog ground green
- **PIN 08**: BLUE RTN Analog ground blue
- **PIN 09**: KEY/PWR +5V power supply for DDC (optional)
- **PIN 10**: GND Digital ground
- **PIN 11**: ID0/RES Reserved for monitor ID bit 0 (grounded)
- **PIN 12**: ID1/SDA DDC serial data
- **PIN 13**: HSYNC. Horizontal sync or composite sync, input
- **PIN 14**: VSYNC. Vertical sync, input
- **PIN 15**: ID3/SCL DDC serial clock
Pinout Assignments

18/24/24+5 pin DVI-D, DVI-I, Single Link, Dual Link Combined

- **PIN 01**: T.M.D.S. Data2 - (Digital - RED link 1)
- **PIN 02**: T.M.D.S. Data2 + (Digital + RED link 1)
- **PIN 03**: T.M.D.S. Data2/4 Shield
- **PIN 04**: T.M.D.S. Data4 - (Digital - GREEN link 2)
- **PIN 05**: T.M.D.S. Data4 + (Digital + GREEN link 2)
- **PIN 06**: DDC Clock
- **PIN 07**: DDC Data
- **PIN 08**: Analog Vertical Sync (DVI-I only)
- **PIN 09**: T.M.D.S. Data1 - (Digital - GREEN link 1)
- **PIN 10**: T.M.D.S. Data1 + (Digital + GREEN link 1)
- **PIN 11**: T.M.D.S. Data1/3 Shield
- **PIN 12**: T.M.D.S. Data3 - (Digital - BLUE link 2)
- **PIN 13**: T.M.D.S. Data3 + (Digital + BLUE link 2)
- **PIN 14**: +5V Power (for standby mode)
- **PIN 15**: Ground (for +5V and analog sync)
- **PIN 16**: Hot Plug Detect
- **PIN 17**: T.M.D.S. Data0 - (Digital - BLUE link 1) and digital sync.
- **PIN 18**: T.M.D.S. Data0 + (Digital + BLUE link 1) and digital sync.
- **PIN 19**: T.M.D.S. Data0/5 Shield
- **PIN 20**: T.M.D.S. Data5 - (Digital - RED link 2)
- **PIN 21**: T.M.D.S. Data5 + (Digital + RED link 2)
- **PIN 22**: T.M.D.S. Clock Shield
- **PIN 23**: T.M.D.S. Clock + (Digital clock + (Links 1 and 2)
- **PIN 24**: T.M.D.S. Clock - (Digital clock - (Links 1 and 2)
- **PIN C1**: Analog RED
- **PIN C2**: Analog GREEN
- **PIN C3**: Analog BLUE
- **PIN C4**: Analog Horizontal Sync.
- **PIN C5**: Analog Ground (return for RGB signals)

DDC = Display Data Channel.
T.M.D.S = Transition Minimized Differential Signal

NOTE: Connector shows a DUAL LINK design, but some units may not support it. Only units with 1920x1200 or more in resolution require / support DUAL LINK.

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9 pin DSUB Potmeter Control

- **PIN 01**: +5V
- **PIN 02**: +5V out
- **PIN 03**: Res.
- **PIN 04**: Res.
- **PIN 05**: +12V
- **PIN 06**: BRT_POT Potmeter in
- **PIN 07**: BRT – Button in
- **PIN 08**: BRT+ Button in
- **PIN 09**: GND Ground

Potentiometer shall be 10kΩ and connected like this illustration below:

The BRT+ and BRT- can be used for controlling the brilliance by using external buttons. Example for the BRT+ input below:
### 8 pin Digital Output / Input Module

**"Solid State Relay"**

<table>
<thead>
<tr>
<th>PIN</th>
<th>X1 - Out:</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>41 Out +</td>
</tr>
<tr>
<td>2</td>
<td>42 Out -</td>
</tr>
<tr>
<td>3</td>
<td>31 COM (Common Center Terminal)</td>
</tr>
<tr>
<td>4</td>
<td>32 NC (Normally Closed)</td>
</tr>
</tbody>
</table>

### 10 pin Digital Output / Input & Serial Module

**"Mechanical Relay & COM (isolated RS-422/485)"**

<table>
<thead>
<tr>
<th>PIN</th>
<th>X1 - Out:</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>21 COM (Common Center Terminal)</td>
</tr>
<tr>
<td>2</td>
<td>24 NO (Normally Open)</td>
</tr>
<tr>
<td>3</td>
<td>22 NC (Normally Closed)</td>
</tr>
</tbody>
</table>

### 8 pin CAN I/O Module, 2 channels

**"HT 00254 OPT-A1"**

<table>
<thead>
<tr>
<th>PIN</th>
<th>X8 - Can1:</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>81 In Low</td>
</tr>
<tr>
<td>2</td>
<td>82 Out Low</td>
</tr>
<tr>
<td>3</td>
<td>83 In High</td>
</tr>
<tr>
<td>4</td>
<td>84 Out High</td>
</tr>
</tbody>
</table>

### 5 pin Digital Output Module

**"Safety Signal Relay"**

<table>
<thead>
<tr>
<th>PIN</th>
<th>X1 - Out:</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>11 COM (Common Center Terminal)</td>
</tr>
<tr>
<td>2</td>
<td>31 Not Connected</td>
</tr>
<tr>
<td>3</td>
<td>14 NO (Normally Open)</td>
</tr>
<tr>
<td>4</td>
<td>32 Not Connected</td>
</tr>
<tr>
<td>5</td>
<td>12 NC (Normally Closed)</td>
</tr>
</tbody>
</table>

### 10 pin RS-422 / RS-485 NMEA Module, 2 ports

**"PCA100293-1"**

<table>
<thead>
<tr>
<th>PIN</th>
<th>X1 - Out:</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>11 TxD- (Transmit Data Negative)</td>
</tr>
<tr>
<td>2</td>
<td>12 TxD+ (Transmit Data Positive)</td>
</tr>
<tr>
<td>3</td>
<td>13 GND (Ground)</td>
</tr>
<tr>
<td>4</td>
<td>14 RxD- (Receive Data Negative)</td>
</tr>
<tr>
<td>5</td>
<td>15 RxD+ (Receive Data Positive)</td>
</tr>
</tbody>
</table>

### 10 pin RS-422 / RS-485 Module

<table>
<thead>
<tr>
<th>PIN</th>
<th>X1 - Out:</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>2 RxD+ (Receive Data Positive)</td>
</tr>
<tr>
<td>2</td>
<td>4 GND (Ground)</td>
</tr>
<tr>
<td>3</td>
<td>3 RxD- (Receive Data Negative)</td>
</tr>
<tr>
<td>4</td>
<td>5 +5V</td>
</tr>
<tr>
<td>5</td>
<td>7 TxD+ (Transmit Data Positive)</td>
</tr>
<tr>
<td>6</td>
<td>8 BUZ+ (Buzzer Control Positive)</td>
</tr>
<tr>
<td>7</td>
<td>9 GND (Ground)</td>
</tr>
<tr>
<td>8</td>
<td>10 BUZ- (Buzzer Control Negative)</td>
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</tbody>
</table>

*IEC 60950 Compliant, 48VDC
*Pin 1, 3, 5, 7 = RS-485 Full Duplex (4-wire)
*Pin 5, 7 = RS-485 Half Duplex (2-wire)
Basic Trouble-shooting

GENERAL ISSUES FOR TFT PANEL BASED PRODUCTS
Note: Applies for a range of various products. This is only meant as a general guide.

NO PICTURE / LED BEHAVIOUR:
If there is no light at all in the LED at the FRONT, check power cables. If the LED in front is green then check if the brightness is set/adjusted to max brightness. Lack of image is most likely to be caused by incorrect connection, lack of power or wrong BIOS settings.

SCROLLING / UNSTABLE IMAGE:
Signal cable may not be completely connected to computer or TFT display. Check the pin assignments and signal timings of the display and your video card with respect to recommended timing and pin assignments. Make sure that the video card is compatible and that it is properly seated / installed on the computer.

DISPLAY AREA IS NOT CENTERED / SIZED CORRECTLY
Make sure that a supported video mode has been selected on the display, or on the video card / system. If it is impossible to position the image correctly, i.e. the image adjustment controls will not move the image far enough, then test it again using another graphics card for the PC system. This situation may occur with a custom graphics card that is not close to standard timings or if something is in the graphics line that may be affecting the signal, such as a signal splitter (please note that normally a signal splitter will not have any adverse effect). If it is impossible to change to the correct resolution/color depth, check if you have the right graphics driver installed in your system.

IMAGE APPEARANCE:
A faulty TFT panel can have black lines, pixel errors, failed sections, flickering or flashing image. Incorrect graphic card refresh rate, resolution or interlaced mode will probably cause the image to be the wrong size, it may scroll, flicker badly or possibly even no image is present. Sparkling on the display may be a faulty TFT panel signal cable, and it needs service attention.

RGB Signal Only: Horizontal interference can usually be corrected by adjusting the PHASE (OSD menu). Vertical interference can usually be corrected by adjusting the FREQUENCY (OSD menu).

DEW CONDENSATION BEHIND GLASS:
Note that this problem will not occur on bonded products. For non-bonded products, do the following:
Power on the TFT product and set brightness to 100%. Turn off any automatic screensavers on PC or similar. During minutes the dew will be gone. To speed up the process, use a fan heater for a reasonable time. Do not overheat the unit.

GENERAL ISSUES FOR COMPUTER BASED PRODUCTS
Note: Applies for a range of various products. This is only meant as a general guide.

CD-ROM FAILURE OR READ/DETECTION PROBLEMS:
If the product are operated/located in a area with extreme condensation, the CD/DVD drive may not work correctly due to condensation on the read head. Keep the product on for a while until it's reached normal operating temperature, and retry accessing discs. Otherwise, consider using USB memory sticks or alternative storage devices.

NO CD-ROM AVAILABLE ON YOUR PRODUCT FOR INSTALLING DRIVERS/SOFTWARE:
Please use USB memory sticks, USB Floppy drive, USB CD-Rom Drive or alternative storage devices to transfer/install software on CD-ROM-less units.
Declaration of Conformity

We, manufacturer, Hatteland Display AS, Åmsosen, N-5578 Nedre Vats, Norway

declare under our sole responsibility that the
JH MMD, JH MMC, JH STD, JH MIL, HM NMD, HM MIL, HM CMD, HT STD, HD MMD, HM MMD, HT MMC
and HD MMC product ranges is in conformity with the following standards in accordance with the EMC Directive.

Low Voltage Directive 2006/95/EC
EN 60950

EMC Directive 2004/108/EC
EN 55022 Class A
EN 55024

Signature:........................................................
Frode Grindheim
Vice President Product Management
Nedre Vats, Norway

Signature:........................................................
Arne Kristiansen
Site Manager - Test & Commission Division
Oslo, Norway

CE MARK FIRST AFFIXED DATE (11 March 2010)

Declaration of Conformity

We, manufacturer, Hatteland Display AS, Åmsosen, N-5578 Nedre Vats, Norway

declare under our sole responsibility that the
JH MMD, JH MMC, JH STD, JH MIL, HM NMD, HM MIL, HM CMD, HT STD, HD MMD, HM MMD, HT MMC and HD MMC product ranges is in conformity with IEC 60945 4th (EN 60945:2002) and IACS E10
(where applicable)

Signature:........................................................
Frode Grindheim
Vice President Product Management
Nedre Vats, Norway

FCC MARK FIRST AFFIXED DATE (16 February 2012)

Declaration of Conformity

We, manufacturer, Hatteland Display AS, Åmsosen, N-5578 Nedre Vats, Norway

declare under our sole responsibility that the products listed below comply with
FCC 47 CFR Part 15, Subpart B, Class A:

JH MMD, JH MMC, JH STD, JH MIL, HM NMD, HM MIL, HM CMD, HT STD, HD MMD, HM MMD, HT MMC and HD MMC product ranges.

Note: This equipment has been tested and found to comply with the limits for a Class A digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference when the equipment is operated in a commercial environment. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instruction manual, may cause harmful interference to radio communications. Operation of this equipment in a residential area is likely to cause harmful interference in which case the user will be required to correct the interference at his own expense.

Signature:........................................................
Frode Grindheim
Vice President Product Management
Nedre Vats, Norway

Signature:........................................................
Arne Kristiansen
Site Manager - Test & Commission Division
Oslo, Norway
Return of goods:

(Applies not to warranty/normal service/repair of products)

Hatteland Display referenced as “manufacturer” in this document.

Before returning goods, please contact your system supplier before sending anything directly to manufacturer. When you return products after loan, test, evaulation or products subject for credit, you must ensure that all accessories received from our warehouse is returned. This applies to cables, powermodules and additional equipment except screws or similar, user manual, datasheets or other written paper documents. Furthermore, the product must not have any minor / medium or severe scratches, chemical spills or similar on the backcover, front frame or glass.

This is needed to credit the invoice 100%. Missing parts will not be subject for credit, and you will not get total credit for returned product. You will either be charged separately or the amount is withdrawn from the credit. If you decide to ship the missing items on the after hand, you will get 100% credit for that particular invoice or items received at manufacturer incoming goods control. Please contact our service/sales department if additional questions.

Handling and packing units for return/credit

To prevent damage during shipping and transportation, respect the guidelines below.

Make sure you surround the product with the following material (whenever possible):

Use the original packaging from manufacturer, firm foam material, bubble wrap, lots of PadPack paper or foam chips/polyester wrapped in sealed plastic bags. Please make sure that the unit is protected with a surrounding plastic bag to prevent dust accumulation around the unit.

If you do not have the original packaging or are uncertain how to secure the unit properly, please consider seeking advice from nearby shipping or transportation offices, if in doubt!

Do not under any circumstances use loose foam chips, expanded polyester, clothes, cardboard with sharp edges/spikes, too little or nothing to secure the unit inside the box. Do not use cardboard boxes that are clearly too weak or not suitable for securing the unit properly during overseas shipment.
Terms Of Sale And Delivery

1) APPLICATION
The terms of sale and delivery apply for Hatteland Display.

2) PRICE
a) The price is per each, if nothing else has been stated, VAT not included. Price is based on the prices from our suppliers, current custom rates, taxes, rate of exchange and international raw material prices. We reserve ourselves the rights to adjustments in case of alteration on the above mentioned.

b) Included in the price is the supplier’s standard packing. In case of re-packing/smaller quantities we reserve ourselves the right to add an additional sum for warrantable packing according to CECC 0015 (Basic inspection for protection of electrostatic sensitive devices)

3) VALIDITY
If nothing else has been stated in our quotation, the offer is valid for 30 days from the date of quotation.

4) PACKAGE QUOTATION
A package quotation means that all the components offered, must be ordered by us. If one component or more are removed from the quotation, the prices given in the package quotation are not valid.

5) TERMS OF PAYMENT
Cash on delivery or payment in advance. Net granted for companies, schools and institutions only, according to agreement. In case of too late payment 1.5% interest/month will be charged. Seller has mortgage rights in the goods delivered until the purchase price, additional interests and charges have been paid in full. Accepted bill is not considered as payment until it has been honoured in full.

6) TIME OF DELIVERY
The quoted time of delivery is based on information from our suppliers. We disclaim any responsibility for the consequences of any delay or cancellation from our suppliers. Belated delivery gives not solely the right for cancellation.

7) DELIVERY POINT OF TIME
Goods are considered delivered to customer when handed over to charterer.

8) FREIGHT / PACKING / FORWARDING FEE
Hatteland Display AS charge NOK 50,- in forwarding fee for orders below NOK 1000,-. Freight charge according to expenses for orders above NOK 1000,-. VAT not included.

9) COMPLAINT
By receipt customer must check goods for obvious defects which have to be claimed within 8 days from receipt. Otherwise acceptance of complaint can not be counted on.

10) GUARANTEE / SERVICES
Time of guarantee is calculated from our date of shipment, and applies to the extent that we are covered by our supplier’s guarantee regulations. The guarantee does no longer apply if:
I) there has been encroached upon the goods without seller's consent
II) terms of payment is not fulfilled
III) the goods have been damaged due to unskilled treatment
IV) components which are sensitive for static electricity have not been unpacked and treated in a secure way.
Minimum requirements: CECC 00015’s standards for handling of such components. The guarantee does not include fair wear and tear.

11) RESPONSIBILITY
Seller undertake to deliver faultless and functional capable goods according to existing technical specifications. Seller disclaim responsibility for any damage or loss which directly or indirectly may be caused due to failure or defect with the delivered goods, if carelessness from the seller can be limited up to the cost of the goods. The supplier’s responsibility for defects with the supplied goods do not include secondary damage or loss.
12) CANCELLATION / RETURN
Binding sales contract is concluded when we have confirmed customer's purchase order. Any disagreements in our order confirmation must be reported to seller within 6 days. The agreement can not be altered without our permission, after acceptance from our supplier. If goods are wanted to be returned, a Return No must be assigned from seller. Returned goods without a Return No will not be accepted. By return of stock listed goods, 20% return fee is charged. Returned goods are shipped on customer’s account and risk.

13) LOAN, RENT and DEMO
When borrowing of goods for demo/test, the date of return must be added to the document. If no date has been stated, date of return is two weeks from the date of the document. Before return, seller must be contacted for a Return No (RTK). Goods which have been sold with an agreed right of return within stated terms, shall also have a Return No. The Return No must be obtained before the stated date of return. Returned goods without a Return No, or which have not been packed in original packing, will not be accepted.

14) LIMITATIONS
If any of our suppliers claim limited delivery terms towards us, our terms of delivery will be restricted according to those.

15) SOFTWARE
Sold or borrowed software is not allowed to be copied or spread in other ways, without a written permission.

16) RE-EXPORT
Goods delivered from seller may be subject to special rules of exportation in their supplier’s native country. Buyer is responsible to obtain necessary permissions for further export/re-sale.

17) QUESTION IN DISPUTE
To settle any dispute the Karmsund Herredsrett is approved the legal venue.

INSTRUCTIONS FOR THE CONSIGNEE

1) CONTROL
Control the goods immediately by receipt. Examine the quantity towards the invoice/packinglist/shipping documents. Look for outward defects on the packing which may indicate damage on or loss of contents. Control the container and the seals for any defects.

2) SECURING EVIDENCE
When defects on the goods have been found, evidence must be secured, and seller must be informed. Call the transporter and point out the defects. Add a description of the defects on the goods receipt, the forwarder’s copy of the way-bill or on the driving slip.

3) RESCUE
Bound the damage. Try to restrict the damage and the loss. Seller will compensate exepenses incurred due to reasonable security efforts in addition to damage and loss.

4) COMPLAINT
Write immediately a complaint to the transporter or his agent. Forward immediately the complaint to the transporter or his agent, and hold the transporter responsible for the defects. The complaint must be sent at the latest:
   - for carriage by sea: within 3 days
   - for overland / air transportation within 7 days

5) DOCUMENTATION
For any claims the following documentation is required, and must be forwarded to the company or their agent: invoice, way-bill and/or bill of landing, and/or statement of arrival, inspection document, besides a copy of the letter of complaint to the transporter.
PIXEL DEFECT POLICY

Dot-defects (Bright or dark spots on the panel)

Due to the effect that dot failures are part of the TFT technology such failure occurrence cannot be prevented basically. Even though dot defects usually occur during production process, new defects can appear within the lifespan of a TFT display. Neither the production at LCD-supplier nor the use of a LCD-Monitor after shipment can be influenced by Hatteland Display. Hence Hatteland Display cannot be made responsible for such dot failures. However Hatteland Display understand and accepts the responsibility towards the customers for the delivery of new displays, therefore accepts a limitation on dot defect’s occurrence on new displays delivered to the customer.

PRINCIPLES

a. One pixel consists of 3 dots (Red, Green and Blue)

b. Dot defects are differentiated between:
   • Bright dot defects: Spot on the panel appear as pixels or sub pixels that are always lit. Non-extinguishing dot.
   • Dark dot defects: Spot on the panel appear as pixels or sub pixels that are always dark (off). Non-lightening dot.

c. Inspector observes the LCD from normal direction at a distance of 50cm above the worktable. Dark dots are counted under entire white screen. Bright dots are counted under entire black screen.

d. Dot failures within tolerances below do not qualify for warranty claims.

PIXEL DEFECT TOLERANCES

<table>
<thead>
<tr>
<th>Bright dot</th>
<th>≤ 4 dots</th>
</tr>
</thead>
<tbody>
<tr>
<td>Two adjacent bright dots *</td>
<td>≤ 2</td>
</tr>
<tr>
<td>Distance between 2 dot defects *</td>
<td>≥ 15mm</td>
</tr>
<tr>
<td>Dark dots</td>
<td>≤ 8</td>
</tr>
<tr>
<td>Total number of bright or dark dot defects. *</td>
<td>≤ 8</td>
</tr>
</tbody>
</table>

* 1 or 2 adjacent dot defects considered as 1 defect.

EXTRAORDINARY CIRCUMSTANCES

Possible cases which cannot be influenced either by customer or Hatteland Display.

Examples for extraordinary circumstances:
   • Allocation from LCD-Supplier
   • Outstanding high number of LCD-panels with bright dots but within LCD-suppliers Specification.
   • Sharply increased demand by customer

In such cases a mutual agreement is inevitable.

Examples:
   • Acceptance of bright dots in “non-critical” display areas.
   • Acceptance of bright dots with defined color.

Last Revised July 2007
Notes

General Notes:

- The unit is type approved according to EN60945 4\textsuperscript{th}, 4.4, equipment category b) protected from the weather.

- Other type approvals applies for the different products.
  Please see the appropriate “Specifications” page in this manual for more information.

- Use of brillance and Glass Display Control™ (touch key functions) may inhibit visibility of information at night.

Note for units equipped with an PCTS (Projected Capacitive) Touch Screen:

For Maritime Multi Display (MMD) / Industrial Standard Display (STD) units the touch screen signals are routed through the display unit via the USB port and can not be controlled / detect status by the unit itself in any way. It means that even if the unit was turned off by the front bezel Power ON/OFF function, the touch screen is still active and it will still send touch screen signals through the pipeline.

This can be an issue to consider when you are cleaning the front glass. In order to avoid sending touch screen signals, you have to either physically cut power to the unit, making sure that no lights illuminate, or disconnect the USB cable physically from either computer or display unit. You may also disable the touch screen functionality from within the Operating System (OS) or via customized functions from within applications running on the external computer you have connected.

Maritime Multi Computer (MMC, Panel Computer) uses internal USB connection and can be controlled by the Operating System (OS). So, in order to clean the glass without any touch screen movement being detected, you either have to shut down the Operating System (either via customized functions from within applications or by touching the Power On/Off symbol) to make sure the unit has been shut down before attempting to clean the glass surface.

To learn more about how to properly clean glass surfaces, review the “Ergonomics” section in the “General Installation Recommendations” chapter earlier in this manual.
## Revision History

<table>
<thead>
<tr>
<th>Rev.</th>
<th>By</th>
<th>Date</th>
<th>Notes</th>
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</thead>
<tbody>
<tr>
<td>00-1</td>
<td>BU SE</td>
<td>15 Feb 2012</td>
<td>Release for internal review.</td>
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<tr>
<td>01</td>
<td>ALL BU SE</td>
<td>17 Mar 2012</td>
<td>Revised after internal review.</td>
</tr>
<tr>
<td>02</td>
<td>AB SE</td>
<td>20 Apr 2012</td>
<td>Revised Console Mount Kit+Table Mount Bracket typenumbers (page 6,16,17,52,53,54,55,56,57,68,69,70,71)</td>
</tr>
<tr>
<td>03</td>
<td>BU AK SE</td>
<td>16 Aug 2012</td>
<td>Added text for MADI, DCDi functions, page 35,36</td>
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<td></td>
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<td>Revised type approvals, page 54,55,56,57,58,59</td>
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<tr>
<td>04</td>
<td>AB BU SE</td>
<td>13 Nov 2012</td>
<td>Revised minor text elements throughout manual where needed</td>
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<tr>
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<td>Revised Contents of Package (Console Mounting kit now part of standard factory delivery), page 5</td>
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<td>Added note about Full/Half duplex, page 79</td>
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<tr>
<td>05</td>
<td>BU SE</td>
<td>10 Jan 2013</td>
<td>Added point 1. to Ergonomics section, cleaning of glass, page 12</td>
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<td></td>
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<td>Added Installation procedures for HD TMB SX1-C1 and HD 19BRD SX1-A1, page 18,19,20</td>
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<tr>
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<td></td>
<td>Added new functions: “OSD Lock mode/Full Mode” and “OSD Key Outdoor”, page 32,45,46,47</td>
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<td>- Reference to ECN: <a href="http://www.hatteland-display.com/mails/01_2013_ecn.html">http://www.hatteland-display.com/mails/01_2013_ecn.html</a></td>
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<td>Revised text for “OSD Mode/Full”, note #2, concerning power off and on, reverts back to Simplified, page 46</td>
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<td>Revised text for “LED Drive”, default is 0-31, not 0-100, page 51</td>
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<td>Revised text for “GDC Sensitivity”, added caution how to reset this value via SCOM command, page 51</td>
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<td>Added Mounting Bracket (BRD version 1) accessory typenumber for 12,15,17 inch, page 58,59,60</td>
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<td>Added High Bright specifications for 17 and 19 inch, page 60,61</td>
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<td></td>
<td>Added note for PCTS (Projected Capacitive) Touch Screen, page 90</td>
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